

Sparse Matrix-Vector Multiplication with Wide SIMD Units: Performance Models and a Unified Storage Format

Moritz Kreutzer, Georg Hager, Gerhard Wellein

SIAM PP14 MS53

Feb 20, 2014

Agenda

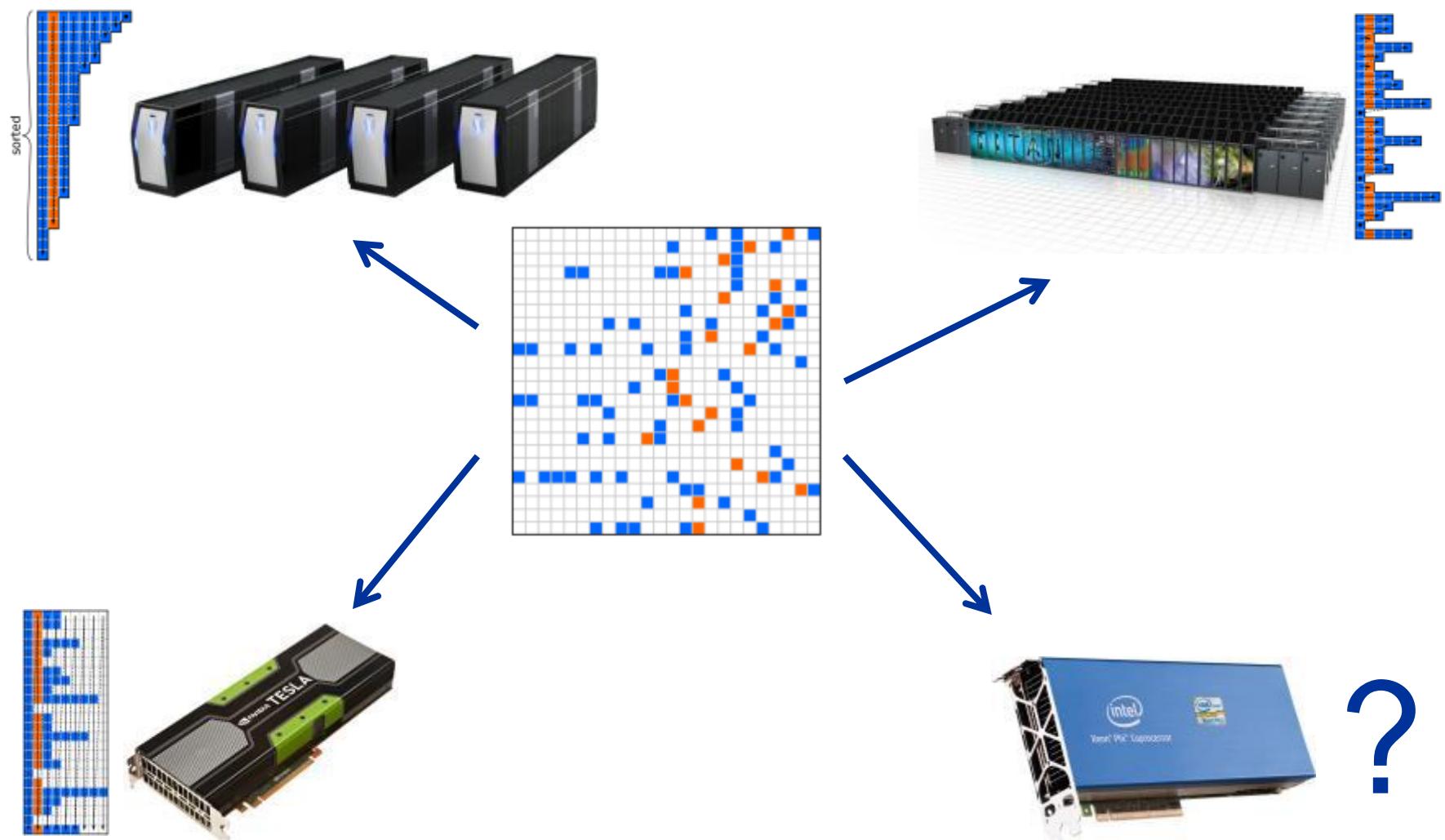
- Related work
- Motivation for a SIMD-compatible sparse matrix format
- Deficiencies of CRS
- Constructing SELL-C- σ
- Roofline model for SELL-C- σ
- Performance results for
 - Intel Sandy Bridge
 - Intel Xeon Phi
 - Nvidia K20
- Conclusions & outlook

M. Kreutzer, G. Hager, G. Wellein, H. Fehske, and A. R. Bishop: *A unified sparse matrix data format for modern processors with wide SIMD units.*
Submitted. Preprint: [arXiv:1307.6209](https://arxiv.org/abs/1307.6209)

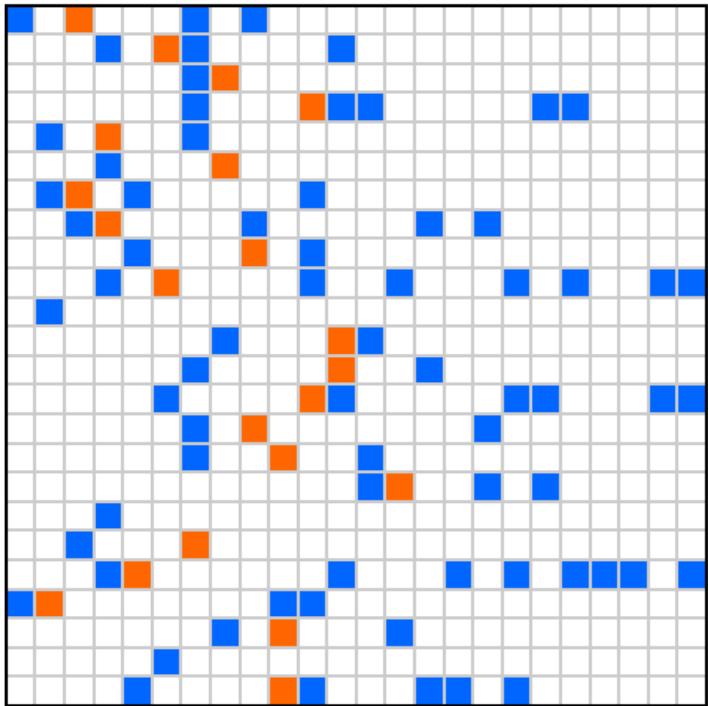
Related (recent) work

- X. Liu, M. Smelyanskiy, E. Chow and P. Dubey. *Efficient sparse matrix-vector multiplication on x86-based many-core processors.* In: Proc. ICS '13 (ACM, New York, NY, USA) 273-282. [DOI: 10.1145/2464996.2465013](https://doi.org/10.1145/2464996.2465013)
- E. Saule, K. Kaya and U. V. Çatalyürek. *Performance evaluation of sparse matrix multiplication kernels on Intel Xeon Phi.* Proc. PPAM 2013, [arXiv:1302.1078](https://arxiv.org/abs/1302.1078)
- A. Monakov, A. Lokhmotov and A. Avetisyan. *Automatically tuning sparse matrix-vector multiplication for GPU architectures.* In: Y. Patt et al. (eds.), LNCS vol. 5952 111-125. [DOI: 10.1007/978-3-642-11515-8_10](https://doi.org/10.1007/978-3-642-11515-8_10)
- A. L. A. Dziekonski and M. Mrozowski. *A memory efficient and fast sparse matrix vector product on a GPU.* Progress In Electromagnetics Research 116, (2011) 49-63. [DOI: 10.2528/PIER11031607](https://doi.org/10.2528/PIER11031607)

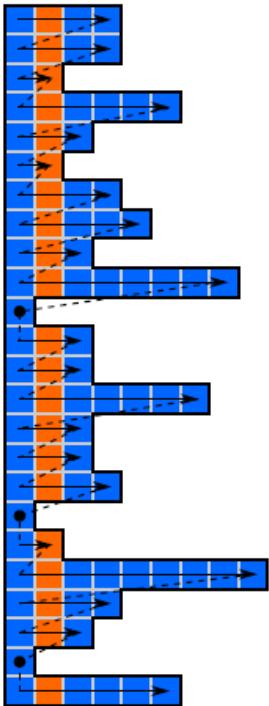
Variety of Sparse Matrix Storage Formats



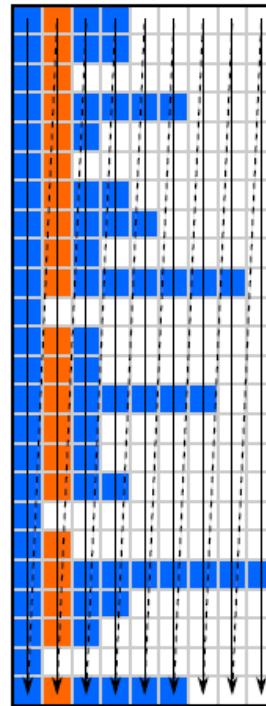
Standard sparse matrix storage formats



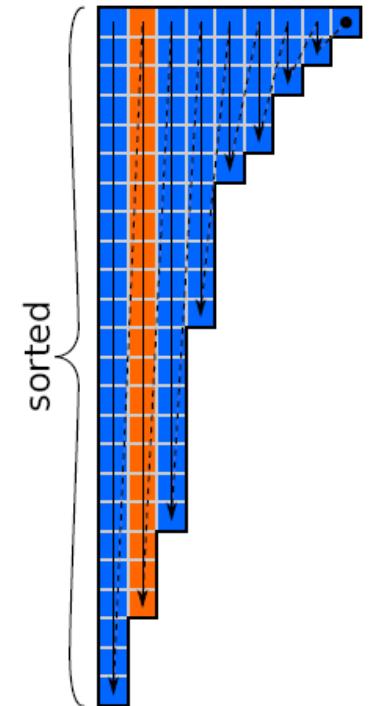
original matrix



CRS



ELLPACK



JDS

CRS on wide SIMD units

- When number of nonzeros per row is small
 - Significant remainder loop overhead (partial/no vectorization)
 - Large impact of row reduction
 - Alignment constraints require additional peeling
 - Small loop count
- GPGPUs
 - One warp per row: similar problems
 - Outer loop parallelization: Loss of coalescing

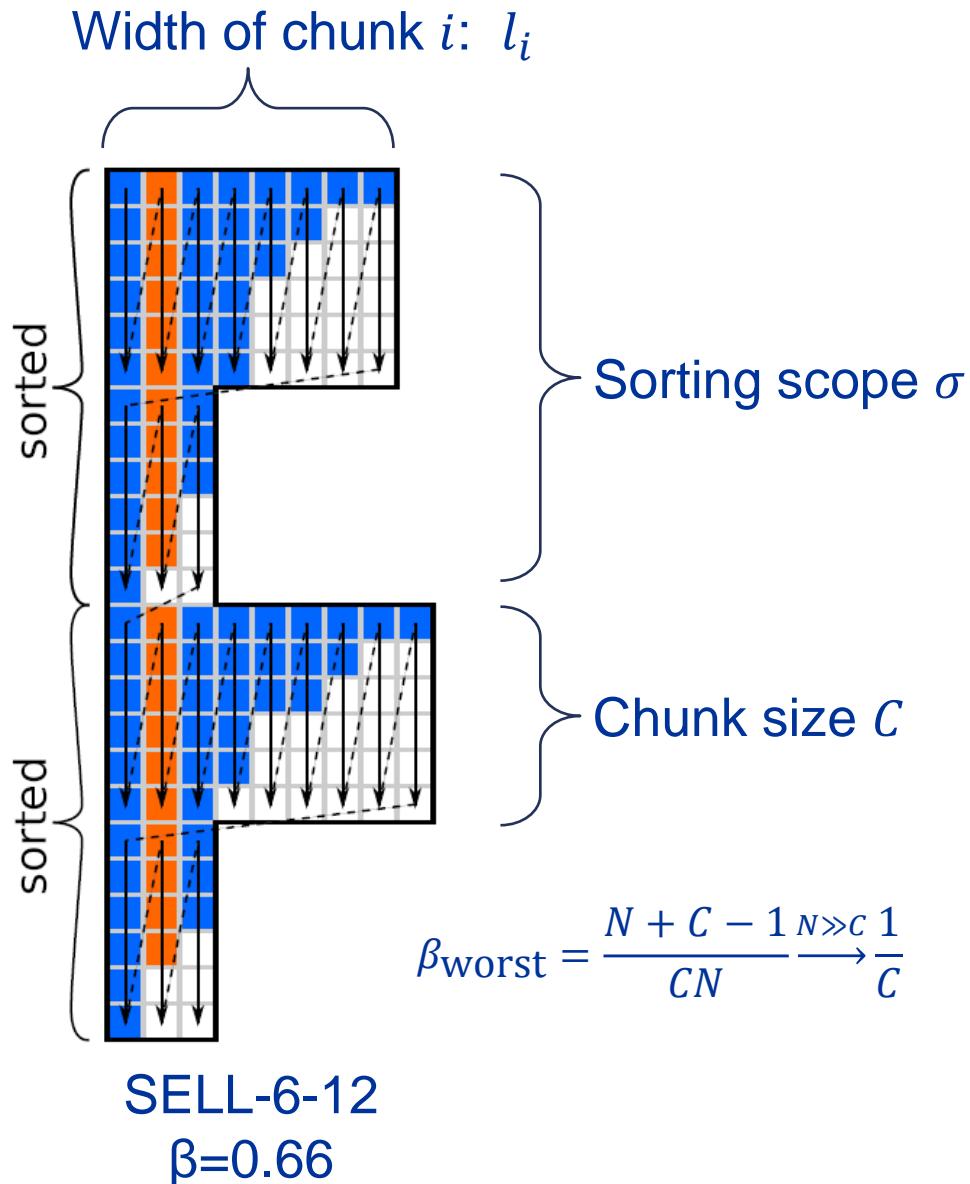
```
for(i = 0; i < N; ++i)
{
    tmp0 = tmp1 = tmp2 = tmp3 = 0.;
    for(j = rpt[i]; j < rpt[i+1]; j+=4)
    {
        tmp0 += val[j+0] * x[col[j+0]];
        tmp1 += val[j+1] * x[col[j+1]];
        tmp2 += val[j+2] * x[col[j+2]];
        tmp3 += val[j+3] * x[col[j+3]];
    }
    y[i] += tmp0+tmp1+tmp2+tmp3;
    // remainder loop
    for(j = j-4; j < rpt[i+1]; j++)
        y[i] += val[j] * x[col[j]];
}
```

Constructing SELL-C- σ

1. Pick chunk size C (guided by SIMD/T widths)
2. Pick sorting scope σ
3. Sort rows by length within each sorting scope
4. Pad chunks with zeros to make them rectangular
5. Store matrix data in “chunk column major order”

“Chunk occupancy”: fraction of “useful” matrix entries

$$\beta = \frac{N_{nz}}{\sum_{i=0}^{N_c} C \cdot l_i}$$



Matrix characterization

“Corner case” matrices from “Williams Group”:



Test case	N	N_{nz}	N_{nnz}	density	$\beta_{\sigma=1}^{C=16}$	$\beta_{\sigma=256}^{C=16}$
RM07R	381,689	37,464,962	98.16	2.57e-04	0.63	0.93
kkt_power	2,063,494	14,612,663	7.08	3.43e-06	0.54	0.92
Hamrle3	1,447,360	5,514,242	3.81	2.63e-06	1.00	1.00
ML_Geer	1,504,002	110,879,972	73.72	4.90e-05	1.00	1.00

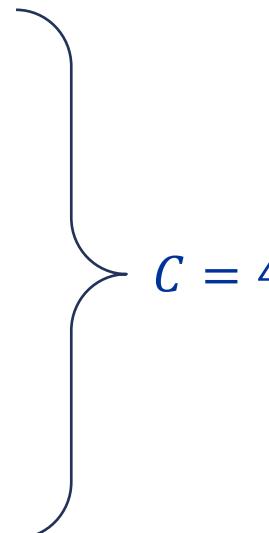
Remaining matrices:

pwtk	217,918	11,634,424	53.39	2.45e-04	0.99	1.00
shipsec1	140,874	7,813,404	55.46	3.94e-04	0.89	0.98
consph	83,334	6,010,480	72.13	8.65e-04	0.94	0.97
pdb1HYS	36,417	4,344,765	119.31	3.28e-03	0.84	0.97
cant	62,451	4,007,383	64.17	1.03e-03	0.90	0.98

...

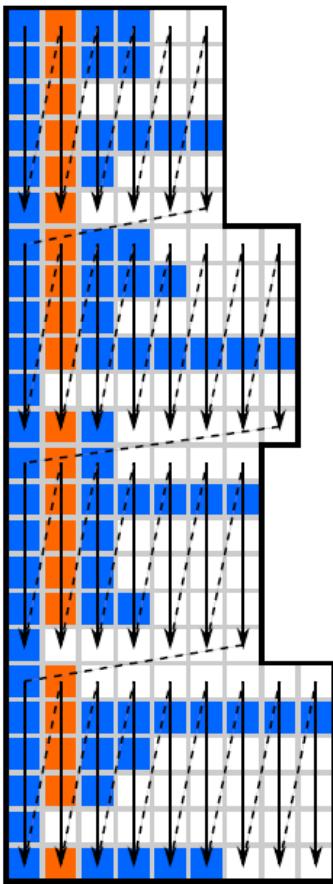
SELL-C- σ kernel

```
for(i = 0; i < N/4; ++i)
{
    for(j = 0; j < cl[i]; ++j)
    {
        y[i*4+0] += val[cs[i]+j*4+0] *
                     x[col[cs[i]+j*4+0]];
        y[i*4+1] += val[cs[i]+j*4+1] *
                     x[col[cs[i]+j*4+1]];
        y[i*4+2] += val[cs[i]+j*4+2] *
                     x[col[cs[i]+j*4+2]];
        y[i*4+3] += val[cs[i]+j*4+3] *
                     x[col[cs[i]+j*4+3]];
    }
}
```

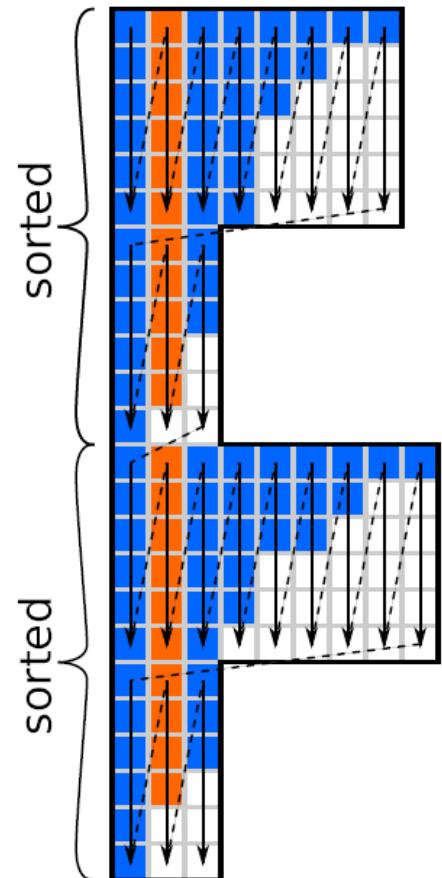


$C = 4$

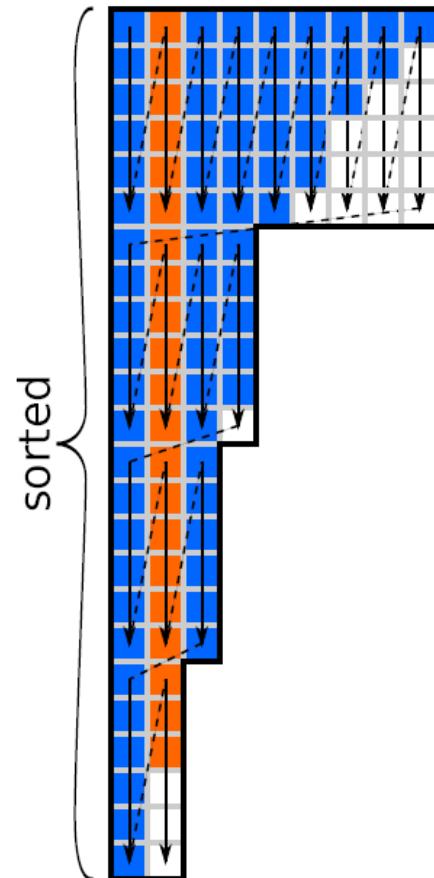
Variants of SELL-C- σ



SELL-6-1
 $\beta=0.51$



SELL-6-12
 $\beta=0.66$



SELL-6-24
 $\beta=0.84$

Roofline performance model for SELL-C- σ

Code balance (double precision FP, 4-byte index):

$$\begin{aligned} B_{SELL}(\alpha, \beta, N_{nzr}) &= \left(\frac{1}{\beta} \left(\frac{8 + 4}{2} \right) + \frac{8\alpha + \frac{16}{N_{nzr}}}{2} \right) \frac{\text{bytes}}{\text{flop}} \\ &= \left(\frac{6}{\beta} + 4\alpha + \frac{8}{N_{nzr}} \right) \frac{\text{bytes}}{\text{flop}} \end{aligned}$$
$$P(\alpha, \beta, N_{nzr}, b) = \frac{b}{B_{SELL}(\alpha, \beta, N_{nzr})}$$

The α parameter

Corner case scenarios:

1. $\alpha = 0 \rightarrow$ RHS in cache
2. $\alpha = \frac{1}{N_{nzc}} \rightarrow$ Load RHS vector exactly once

If $N_{nzc} \gg 1$, RHS traffic is insignificant: $\bar{P} = \frac{b\beta}{6 \text{ bytes/flop}}$

3. $\alpha \approx 1 \rightarrow$ Each RHS load goes to memory
4. $\alpha > 1 \rightarrow$ Houston, we've got a problem ☺

Determine α by measuring actual spMVM memory traffic (HPM)

Determine RHS traffic

V_{meas} is the measured overall memory data traffic (using, e.g., likwid-perfctr)

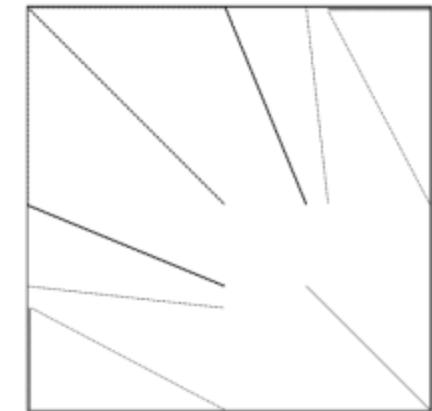
Determine α :

$$\alpha = \frac{1}{4} \left(\frac{V_{meas}}{N_{nz} \cdot 2 \text{ bytes}} - 6 - \frac{8}{N_{nzs}} \right)$$

Example: kkt_power matrix on one Intel SNB socket

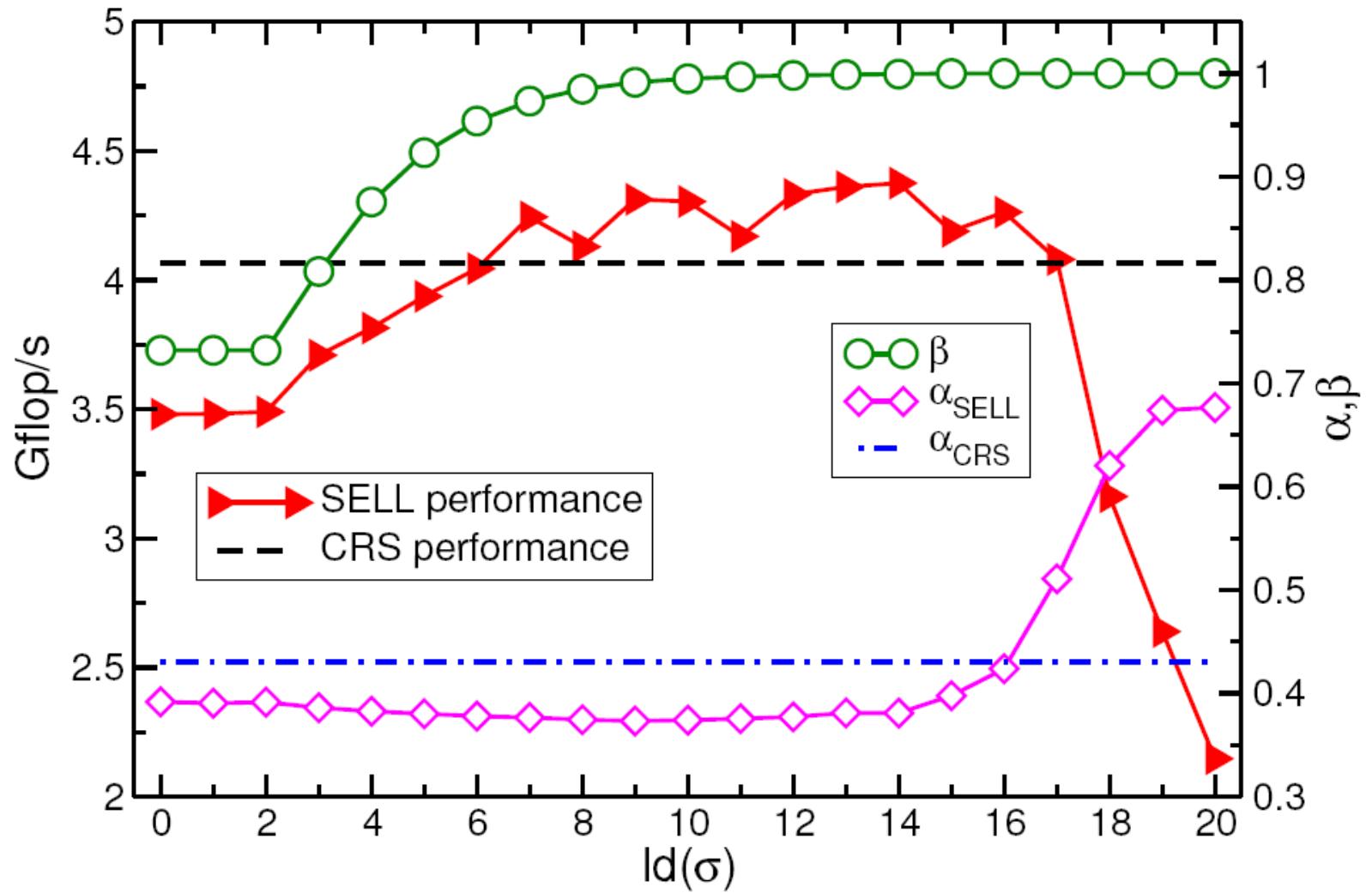
- $N_{nz} = 14.6 \cdot 10^6, N_{nzs} = 7.1$
- $V_{meas} \approx 258 \text{ MB}$
- $\rightarrow \alpha = 0.43, \alpha N_{nzs} = 3.1$
- $\rightarrow \text{RHS is loaded 3.1 times from memory}$
- and:

$$\frac{B_{CRS}^{DP}(\alpha)}{B_{CRS}^{DP}(1/N_{nzs})} = 1.15$$



15% extra traffic
→ optimization potential!

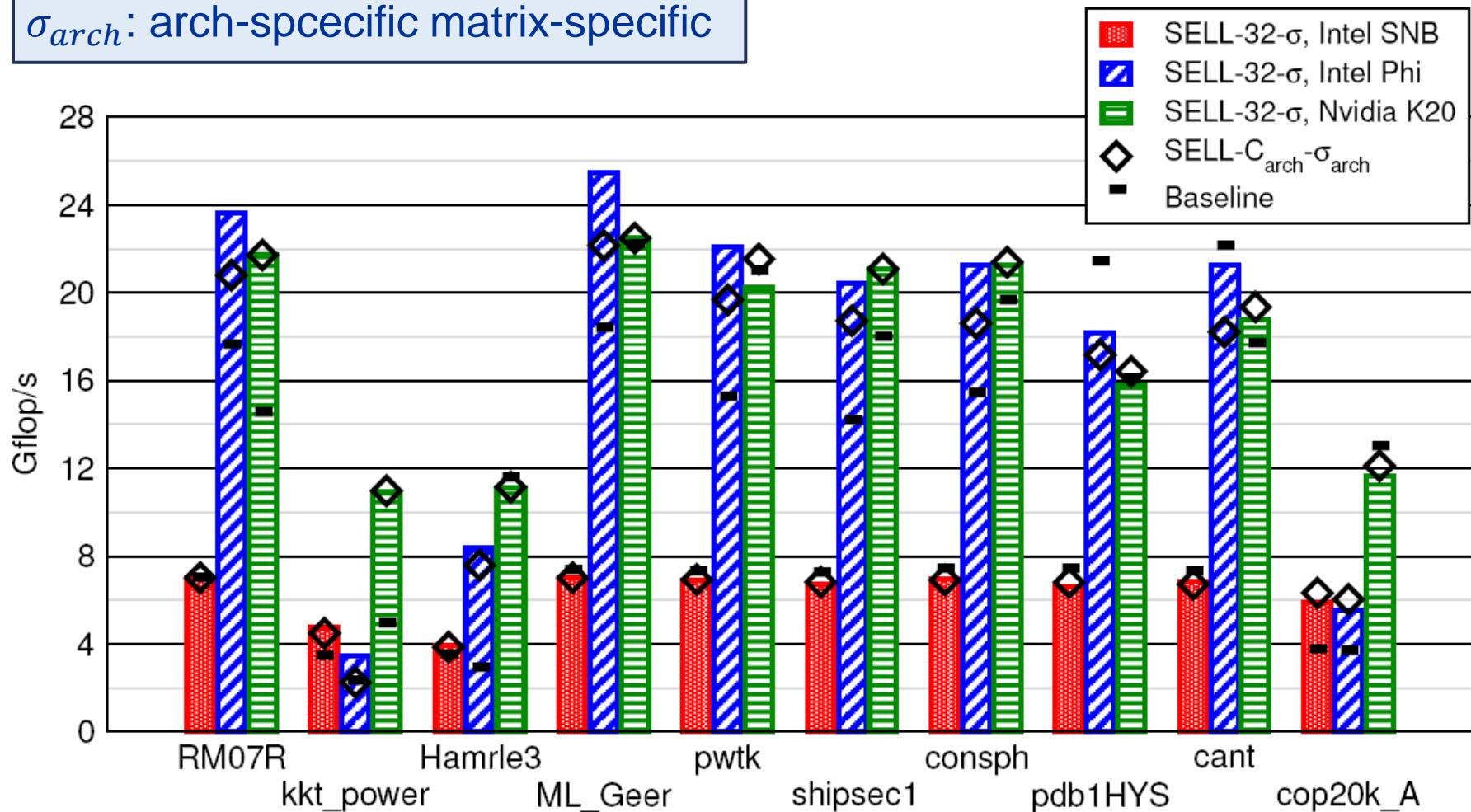
Impact of σ on α for kkt_power on SNB



Results for memory-bound matrices

σ : cross-arch matrix-specific

σ_{arch} : arch-spcecific matrix-specific

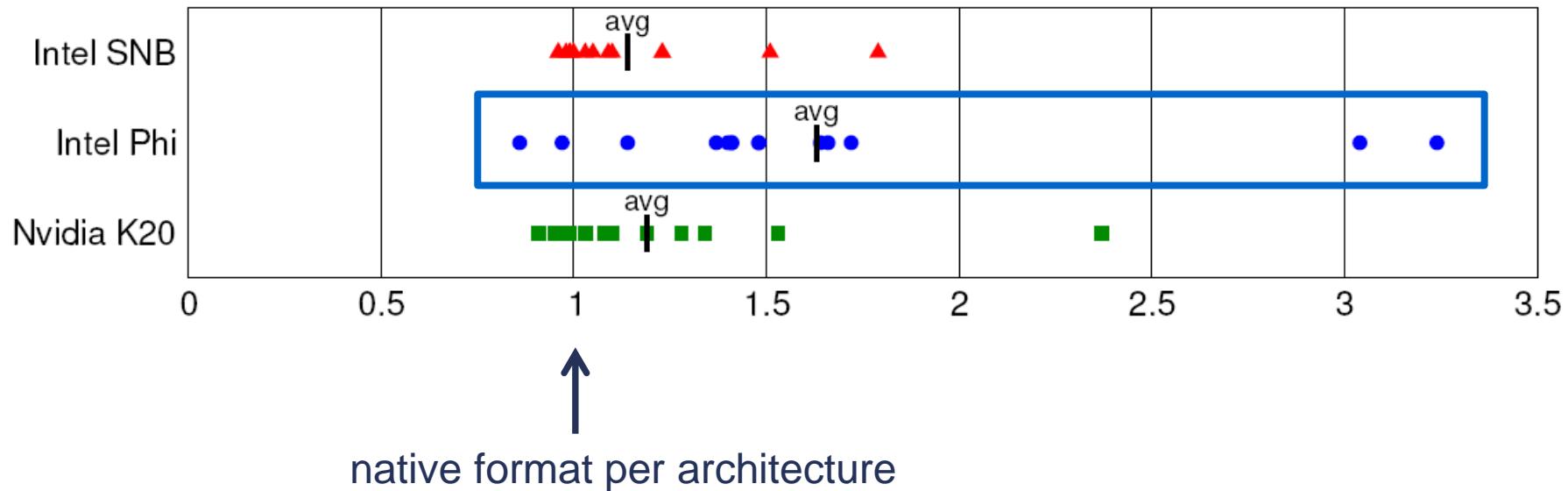


SELL-C- σ : Relative Performance Benefit

(16 square matrices)

Generic SELL-32- σ format performance vs. baselines:

- CRS (from MKL) for SNB and Xeon Phi
- HYB (CUSPARSE) for K20



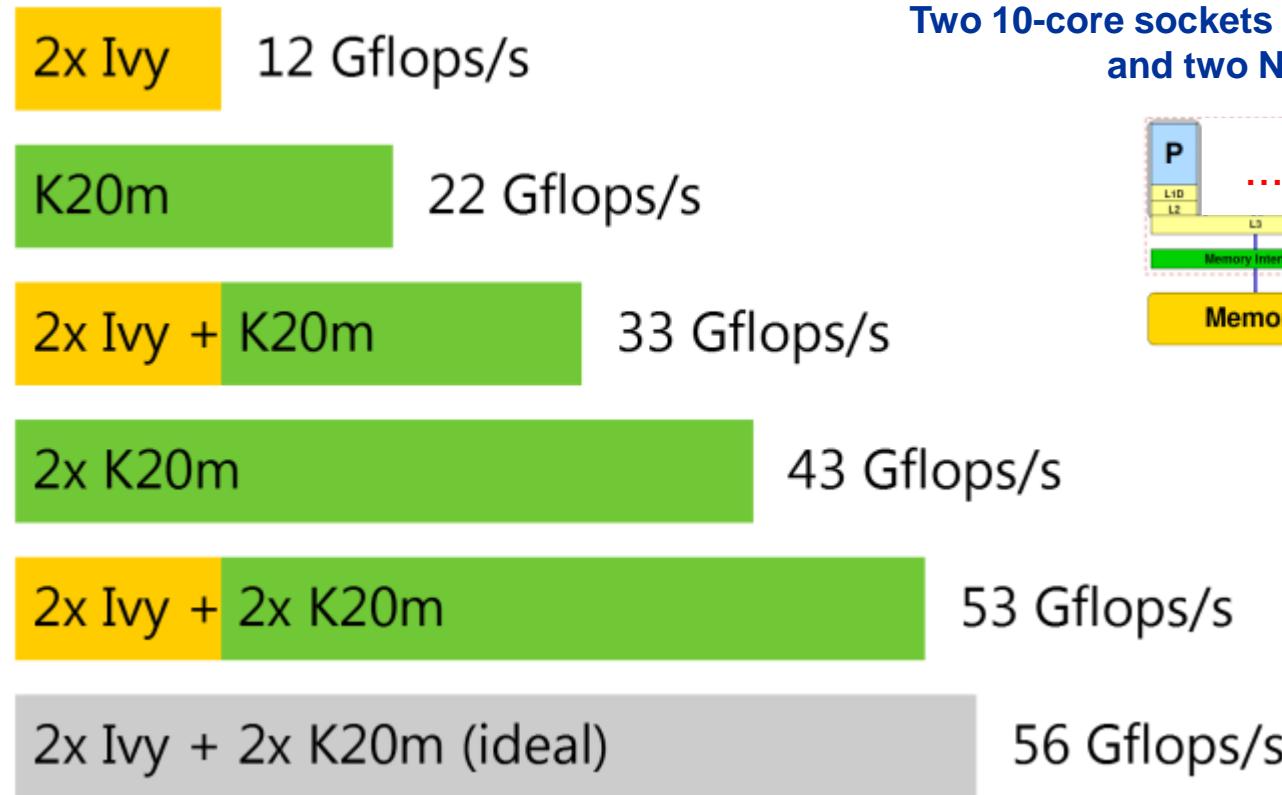
Conclusion

- Wide SIMD/SIMT architectures pose challenges for spMVM
 - Short loops (CRS)
 - Fill-in (ELLPACK)
 - Reduction overhead (CRS)
 - Low vectorization ratio (CRS)
- SELL-C- σ alleviates or eliminates most of these problems
- SELL-C- σ provides good spMVM performance for a large range of sparse matrices compared to native formats
 - Intel SNB: Competitive with CRS
 - Intel Xeon Phi: Outperforms CRS by far on average
 - K20: Competitive with ELLPACK/HYB
- Architecture-specific parameter settings have small impact vs. generic values

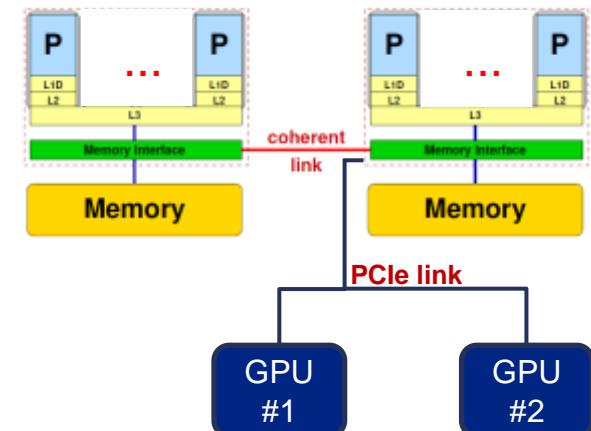
Outlook

- TODOs
 - More elaborate load balancing (better heuristics)
 - Explicit prefetching
- GATech variant to be in future MKL editions
- Upcoming (initial release for 2014):
 - G**eneral ■ Sparse building blocks
 - H**ybrid ■ Various matrix formats incl. SELL-C- σ
 - O**ptimized ■ Hybrid/heterogeneous MPI+X parallelism
 - S**parse ■ Communication hiding
 - T**oolkit ■ Built-in threading & tasking model

SpMVM Performance in a Heterogeneous System



Two 10-core sockets of Intel Xeon Ivy Bridge
and two Nvidia Tesla K20m GPUs



(SELL-32-1, ML_Geer matrix, 64-bit values, 32-bit indices, ECC=1)

THANK YOU.



SELL-C- σ with IMCI intrinsics

```
int c, j, offs;
__m512d tmp1, tmp2, val, rhs;
__m512i idx;

#pragma omp parallel for schedule(runtime) private(j,offs,tmp1,tmp2,val,rhs,idx)
for (c=0; c<nRowsPadded>>4; c++)
{ // loop over chunks
    tmp1 = _mm512_load_pd(&_lhs[c<<4] );           // load 8 LHS values
    tmp2 = _mm512_load_pd(&_lhs[c<<4+8]);          // load next 8 LHS values
    offs = cs[c]; // the initial offset is the start of this chunk

    for (j=0; j<c1[c]; j++)
    { // loop inside chunk from 0 to the length of the chunk
        val = _mm512_load_pd(&_val[offs]);           // load 8 matrix values
        idx = _mm512_load_epi32(&_col[offs]);         // load 16 indices
        rhs = _mm512_i32logather_pd(idx,_rhs,8); // gather RHS using lower 8 indices
        tmp1= _mm512_add_pd(tmp1,_mm512_mul_pd(val,rhs)); // multiply & accumulate
        offs+= 8;

        val = _mm512_load_pd(&_val[offs]);           // load next 8 matrix values
        idx = _mm512_permute4f128_epi32(idx,_MM_PERM_BADC); // lo <-> hi idx
        rhs = _mm512_i32logather_pd(idx,_rhs,8); // gather rhs lower 8 indices
        tmp2= _mm512_add_pd(tmp2,_mm512_mul_pd(val,rhs)); // multiply & accumulate
        offs += 8;
    }

    _mm512_store_pd(&_lhs[c<<4] , tmp1);      // store 8 LHS values
    _mm512_store_pd(&_lhs[c<<4+8] , tmp2);      // store next 8 LHS values
}
```

SELL-C- σ with AVX intrinsics

```
int c, j, offs;
__m256d tmp, val, rhs;
__m128d rhstmp;

#pragma omp parallel for schedule(runtime) private(j,offs,tmp,val,rhstmp)
for (c=0; c<nRowsPadded>>2; c++)
{ // loop over chunks
    tmp = _mm256_load_pd(&_lhs[c<<2]); // load 4 LHS values
    offs = cs[c]; // the initial offset is the start of this chunk

    for (j=0; j<c1[c]; j++)
    { // loop inside chunk from 0 to the length of the chunk
        val = _mm256_load_pd(&_val[offs]); // load 4 matrix values
        rhstmp = _mm_loadl_pd(rhstmp,&_rhs[_col[offs++]]); // load 1st RHS value
        rhstmp = _mm_loadh_pd(rhstmp,&_rhs[_col[offs++]]); // load 2nd RHS value
        rhs = _mm256_insertf128_pd(rhs,rhstmp,0); // insert lo part of RHS
        rhstmp = _mm_loadl_pd(rhstmp,&_rhs[_col[offs++]]); // load 3rd RHS value
        rhstmp = _mm_loadh_pd(rhstmp,&_rhs[_col[offs++]]); // load 4th RHS value
        rhs = _mm256_insertf128_pd(rhs,rhstmp,1); // insert hi part of RHS
        tmp = _mm256_add_pd(tmp,_mm256_mul_pd(val,rhs)); // accumulate
    }

    _mm256_store_pd(&_lhs[c<<2], tmp); // store 4 LHS values
}
```

CRS spMVM performance

Best case $B_{\text{CRS}} = 6 \text{ Byte/FLOP}$

