

Thiagi in Germany and Switzerland in 2017



“Interactive Training Strategies”

A general 3 days workshop for trainers, instructional designers, facilitators, managers, and performance consultants

June 7 to June 9 2017 in Chorin near Berlin (Hotel Haus Chorin, Germany)

€ 1400,- (+ 19% VAT)

“Interactive Teaching in an Academic Setting”

A 2 days workshop for professors, teachers and coordinators in the academic field

June 12 to June 13 2017 in Berlin (Max Planck Society, Harnack-Haus, Germany)

€ 950,- (+ 19% VAT)

Organized by Prof. Dr. Alexander Schiller (Jun.-Prof.)
in cooperation with

SCHILLER & MERTENS
SCIENTISTS NEED MORE

“Interactive Tools for Intercultural Training”

A 2 days workshop for trainers and consultants working in the areas of diversity, inclusion, and intercultural communication

June 15 to June 16 2017 in Winterthur (Banana City Hotel, Switzerland), CHF 1100.-

Please see: <http://www.diversityandinclusion.net/de/index.cfm/kurse/sivasailam-thiagarajan-thiagi/interactive-tools-for-intercultural-training-by-thiagi-and-sam-in-english/>

The workshop “Interactive Tools for Intercultural Training” is exclusively organized and co-facilitated by Prof. Samuel van den Bergh, Zurich University of Applied Sciences and CEO of van den Bergh Thiagi GmbH.

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Facilitator Thiagi



Dr. Sivasailam "Thiagi" Thiagarajan is the CEO of Thiagi, Inc. He is helping professionals improve their performance effectively and enjoyably. Internationally recognized as an expert in active learning, Thiagi has conducted training workshops in 24 countries. He has worked with more than 50 different organizations in high-tech, financial services, and management consulting areas. Thiagi has published 40 books, 90 games and simulations, and more than 200 articles.

This is what two experts have to say about Thiagi's special talents in designing and delivering training games and learning activities:

Glenn Parker, author of *Team Players* and *Teamwork*: "Quite simply, Thiagi is the most prolific and creative designer of games and simulations in the world."

Mel Silberman, author of *Active Training* and *101 Ways to Make Training More Active*: "Thiagi's training games are always ingenious, easy to conduct, and open to several learning points."

Co-Facilitator Alexander Schiller

Dr. ès sc. habil. Alexander Schiller is a Juniorprofessor for inorganic chemistry at the Friedrich Schiller University of Jena (Germany). His research interest is biomimetic signal transduction with supramolecular models. He is a Heisenberg fellow from the German Science Foundation. As a lifelong-learning professor he broadened his portfolio in 2011 with the training company „Schiller & Mertens“: teaching advanced research skills, such as communication in science, team building, leadership, and didactics and methodology in academic teaching. As researcher and group leader, Dr. Schiller knows the special challenges of natural scientists and addresses them in an interactive setting.



Dr. Schiller, a certified facilitator, collaborated with Thiagi in designing the two workshops in Germany. He will also work with Thiagi as a co-facilitator during the workshops to ensure appropriate fit with the German cultural and organizational context and to provide additional coaching and editing help to the participants.

Learning Experience with Thiagi

The eleven different ways of how people learn in our training sessions leverage multiple intelligences and cater to different learning styles:

- 1. Learn from experience.** The workshops feature effective and enjoyable training games and learning activities.
- 2. Listen to interactive lectures.** Our presentations are interspersed with interactive interludes.
- 3. Learn by doing.** Our approach to activity-based learning ensures that you are able to use the techniques immediately.
- 4. Learn by reflecting.** We use effective debriefing techniques to help you reflect on your experiences, gain valuable insights, and share them with each other.
- 5. Learn from each other.** Our activities incorporate the power of mutual learning among collaborative teams.
- 6. Learn from the website.** The website www.thiagi.com contains 200 ready-to-use training games and 2000 pages of practical advice.
- 7. Learn something new every month.** As a participant our workshops, you receive a monthly online newsletter with new games and tools.
- 8. Learn continuously.** We continue interacting with our participants through regular online activities.

Workshops in Germany and Switzerland with Thiagi

“Interactive Training Strategies”

A general 3 days workshop for trainers, instructional designers, facilitators, managers, and performance consultants

June 7 to June 9 2017 in Chorin near Berlin (Hotel Haus Chorin, Germany)

This course is designed for trainers and educators who want to improve the effectiveness and engagement of the courses they teach. Primarily intended for corporate trainers the course deals with the design of different types of training activities that are integrated with different types of content presentation including lectures, reading materials, and interaction with others. The activities include board games, card games, improv games, instructional puzzle, simulation games, interactive stories, teamwork activities, and roleplaying.

Day 1 – An Introduction to the Design and Delivery of Learning Activities

Benefits. Do you have a love-hate relationship with games and activities? Relax! This workshop demonstrates how to encourage your participants to interact with each other, with the training content, and with you, the facilitator. You begin the design part of the session by exploring 60 different interactive strategies. You learn to rapidly create five of these powerful strategies. In the facilitation part of the session, you learn how to conduct these interactive exercises without losing control, wasting time, and being attacked by participants.

Objectives. Experience, select, create, and modify these types of training games

1. Openers (that set the right tone for your session)
2. Structured Sharing activities (that tap upon the wisdom of groups)
3. Interactive Lectures (that add interaction to reinforce expert presentations)
4. Textra Games (that are built around reading materials)
5. Jolts (that last for less than 3 minutes and provide powerful insights)
6. Closers (that bring your session to a meaningful conclusion)

Use flexible facilitation techniques that creatively blend such opposites as playfulness and seriousness, competition and collaboration, and action and reflection.

Transform participants from hell to your supportive allies.

Maximize reflection and insights through systematic debriefing.

Day 2 – How To Design and Use Different Types of Training Games and Learning Activities

Benefits. Can you count the benefits of using games and activities in your training sessions? Here's a sample list: Games and activities attract and maintain the interest of the new generation that is entering the workplace in greater numbers. They cater to different types of intelligence and learning styles. They blend education and entertainment to keep participants engaged. They utilize the proven advantages of active participation. As they provide frequent



opportunities for practice and feedback, they produce performance-based learning outcomes. They capture the advantages of teamwork and collaborative learning. They transform trainers into facilitators.

If you agree with all these statements but you are daunted by the delusion that it requires a lot of skills and time to design training games and learning activities, wait until you experience Thiagi's framegame approach: How to design an effective training game in a matter of minutes.

Objectives. Explain the key characteristics, advantages, and limitations of games and activities in corporate training.

Identify the most appropriate type of training game to match the needs of specific performance objectives and participant characteristics.

Experience, explore, design, develop, evaluate, revise, and conduct these types of training games: 1. Board Games; 2. Card Games; 3. Improv Games; 4. Instructional Puzzles

Master and apply additional principles and procedures for designing these types of training games: 1. Closers 2. Interactive Lectures 3. Openers 4. Structured Sharing 5. Textra Games

Day 3 – How To Design and Use Different Types of Simulation Games



Benefits. Can you provide real-world learning opportunities – without incurring the risks and costs associated with them? Yes, you can – by using simulations. As simulation activities are very similar to on-the-job training, they ensure effective transfer and application of what you learn in the workshop to the work place. Simulation games provide immediate and realistic feedback. They reduce the risk to the players. Any inappropriate decision or action during the play results in negative consequences – but only in a make-believe environment. Simulation games also provide opportunities for repeated practice. You can discover important principles and practices through trial-and-error experimentation. Different types of effective simulation activities that focus on selected aspects of reality. This workshop provides you with skills associated with the design and delivery of a variety of simulation games.

Objectives. Explain the key characteristics, advantages, and limitations of simulation games in corporate training.

Identify the most appropriate type of simulation game to match the needs of specific performance objectives and participant characteristics.

Experience, explore, design, develop, evaluate, revise, and conduct these types of simulation games: 1. Cash Games; 2. Interactive Stories; 3. Production Simulations; 4. Reflective Teamwork Activities; 5. Roleplaying; 6. Simulations with Playing Cards

“Interactive Teaching in an Academic Setting”

A 2 days workshop for professors, teachers and coordinators in the academic field

June 12 to June 13 2017 in Berlin (Max Planck Society, Harnack-Haus, Germany)

“Increase interactivity without decreasing academic rigour.”



This course is especially designed for professors, teachers and educators who want to improve the effectiveness and engagement of the courses they teach. Primarily intended for higher-education faculty, the course builds upon Thiagi’s years of experience as a high-school Physics teacher and a university professor in behavioral sciences. It deals with the design of training activities that are integrated with textbook chapters, research reports, laboratory work, presentations by technical experts, and seminar-type discussions among the students. The 2-days’ workshop incorporates the first two days of the course “Interactive Training Strategies” in Chorin. However, special emphasis will be given to the academic context of teaching students at universities and schools.

“Interactive Tools for Intercultural Training”

A 2 days workshop for trainers and consultants working in the areas of diversity, inclusion, and intercultural communication

June 15 to June 16 2017 in Winterthur (Banana City Hotel, Switzerland)

Please see: <http://www.diversityandinclusion.net/de/index.cfm/kurse/sivasailam-thiagarajan-thiagi/interactive-tools-for-intercultural-training-by-thiagi-and-sam-in-english/>



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Feedback on Thiago's workshops

What Participants Say About Thiago's "Interactive Training Strategies" Workshops in Winterthur from the last 16 years

Interactive Training Strategies is one of the most inspirational courses I have ever attended. The course inspired me to change the complete outline of the trainings I held in Revenue Management. What would have been a time-consuming task actually turned out to be quite easy as I only had to put most of what I learned during the threeday course into action.

Annemarie Gubanski

Owner and Consultant, Sweden

Thiago's course gave me new concrete tools to use right away, and inspiration to continuously improve my own existing training programs and conference concepts.

Ann Hansen

annhansen concept+competence, Denmark

I've received not only very concrete games, but also the structure and practical techniques to design appropriate interactive techniques for all kinds of situations. I feel more complete in my profession!

Thea Draijer

Draijer Management, Netherlands

What is most fascinating is that it is absolutely easy and feasible to apply what we learned in this clinic to our later projects due to the facilitators' attitude of focusing on solutions rather than on problems. They did this in a playful way creating a relaxed and happy atmosphere for all participants.

Manja Grote

Visiting Professor, Qingdao, China

We hit the ground running with an introductory game and didn't stop gaming throughout the course. Lots of fun and lots of ideas which I have already used, modified and had fun and success with in my courses ... even rescheduling my own training two days later so as to incorporate the Thirty-Five Game as a feedback session. It worked like a dream.

Eileen Küpper

Lecturer, University of Applied Sciences Bonn-Rhein-Siegen, Intercultural Communication Trainer, Germany

An exceptional, intellectual and amazing playful workshop ... Thiago's expertise, enthusiasm and humor create an ideal learning environment to share and experience new training techniques and methods. A must for facilitators, trainers and those looking for a fun, interactive way to teach.

Patti Janega

Consultant, Torino, Italy

General Information

Setting

“Interactive Training Strategies”

A general 3 days workshop for trainers, instructional designers, facilitators, managers, and performance consultants

June 7 to June 9 2017 in Chorin near Berlin (Hotel Haus Chorin, Germany)

Times: June 7 (9.30 a.m. to 5.30 p.m.), June 8 and 9 (9 a.m. to 5 p.m.)

Access via Berlin Airport Tegel or Schönefeld / Train from Berlin Südkreuz to Chorin (1h)

Hotel Haus Chorin

Neue Klosterallee 10

16230 Chorin

Tel: +49 (0)33366 / 500

Fax: +49 (0)33366 / 326

www.chorin.de

Special feature: Participants go for one evening (June 8 2017) to the new Seminar Haus of **Dr. Hanna Milling** in Chorin (<http://www.hannamilling.de/>)

“Interactive Teaching in an Academic Setting”

A 2 days workshop for professors, teachers and coordinators in the academic field

June 12 to June 13 2017 in Berlin (Max Planck Society, Harnack-Haus, Germany)

Times: June 12 (9.30 a.m. to 5.30 p.m.), June 13 (9 a.m. to 5 p.m.)

Access via Berlin Airport Tegel or Schönefeld / Train / U-Bahn U3 Direction Krumme Lanke, Station Thielplatz

Harnack-Haus

Tagungsstätte der Max-Planck-Gesellschaft zur Förderung der Wissenschaften e.V.

Ihnestrasse 16-20

D-14195 Berlin

Tel: +49 (0)30 84133924

Fax: +49 (0)30 84133854

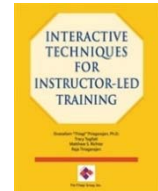
www.harnackhaus-berlin.mpg.de

Tuition

“Interactive Training Strategies” in Chorin (3 days)	EUR 1400,–
+ 19 % VAT	EUR 1666,–
“Interactive Teaching in an Academic Setting” in Berlin (2 days)	EUR 950,–
+ 19 % VAT	EUR 1130,50

Tuition includes

Course fee, lunch and refreshments, reading packet, printed course materials, confirmation of attendance.



Registration procedure

Participants may send the entire fee or a deposit of EUR 250.– per course. Registrations without a deposit will be put on a waiting list for the requested workshop. Payments must be made in EURO (€). Fees are refundable in accordance with the cancellation policy (see below). Final payments are due 30 days prior to arrival. We encourage early registration to assure a place in your workshop. We will accept registrations until a workshop is full or the session begins.

Reductions

“Early Birds“ who enroll before 31 January 2017 will get a reduction of EUR 50,–

Cancellation

Refund of fees (minus a EUR 200,– cancellation fee) will be made after receipt of a written request in accordance with the following policy: 100 % – 60 days prior, 50 % – 30 days prior to the first day of course. Cancellation due to illness or death of a facilitator: reimbursement of full course fees. No other reimbursements will be made.

Note

Before you purchase a non-refundable airline ticket, make sure you have a written confirmation of your enrolment, or contact our office at: schiller@schillermertens.de

Accommodation

We recommend the following hotels where the workshops take place and where we have been able to reserve a limited number of rooms at a reduced rate till **March 31 2017**. Reservations should be made directly by participants at the hotels. Free WiFi is included in both hotels!

Important: We recommend early reservation, as the number of reserved rooms is limited on a first-come-first-served basis in both hotels.

**“Interactive Training Strategies”
June 7 to June 9 2017 in Chorin**

QUOTE: THIAGI 57291.100, rooms available from June 6 to June 9 2017

Hotel Haus Chorin (*)**

Neue Klosterallee 10

D-16230 Chorin

Tel: +49 (0)33366 / 500

Fax: +49 (0)33366 / 326

Email: hotel@chorin.de

www.chorin.de

Rooms (single) EUR 45,- and 65,- * including breakfast

* Prices to be confirmed

**“Interactive Teaching in an Academic Setting”
June 12 to June 13 2017 in Berlin**

QUOTE: THIAGI-2897, rooms available from June 11 to June 14 2017

Harnack-Haus

Tagungsstätte der Max-Planck-Gesellschaft zur Förderung der Wissenschaften e.V.

Ihnestrasse 16-20

D-14195 Berlin

Tel: +49 (0)30 84133924

Fax: +49 (0)30 84133854

Email: pranzner@harnackhaus-berlin.mpg.de

www.harnackhaus-berlin.mpg.de

Guest house of the Max Planck Society

Rooms (single) EUR 80,- * / EUR 121,- * (double) including breakfast

* Prices to be confirmed

Another hotel in Berlin is close by:

Seminaris CampusHotel Berlin

<http://www.seminaris.de/hotels/seminaris-campusotel-berlin.html>

Further hotels can be found at www.booking.com for Chorin and Berlin.

For further information, please call or write to:

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Germany

Phone: +49 176 701 70 882

Email: schiller@schillermertens.de

www.schiller-chemistry.de

www.schillermertens.de



Website for Thiagi's courses in Germany 2017

<http://www.schiller-chemistry.de/courses-with-thiagi/>

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