



HQS@HPC: Investigation of Stripe Formation in Hubbard Ladders Using Parallel DMRG

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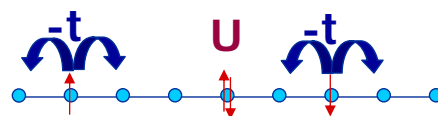


Motivation – Microscopic Models



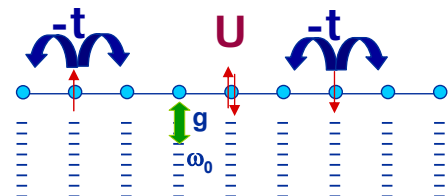
- Microscopic Hamiltonians in second quantization
e.g. Hubbard model

$$H = -t \sum_{\langle ij \rangle, \sigma} [c_{i\sigma}^\dagger c_{j\sigma} + \text{H.c.}] + U \sum_i n_{i\uparrow} n_{i\downarrow}$$



- e.g. Holstein-Hubbard model (HHM)

$$H = -t \sum_{\langle ij \rangle, \sigma} [c_{i\sigma}^\dagger c_{j\sigma} + \text{H.c.}] + U \sum_i n_{i\uparrow} n_{i\downarrow} + g\omega_0 \sum_{i,\sigma} (b_i^\dagger + b_i) n_{i\sigma} + \omega_0 \sum_i b_i^\dagger b_i$$



Hilbert space / #quantum states growth exponentially

HHM using an N-site lattice: $4^N * (M+1)^N$ (N~10-100; M~10)

Electrons Phonons: Max. M per Site





Traditional Approaches

- **Quantum Monte Carlo (QMC)**
- **Exact Diagonalization (ED):** Massively Parallel Codes on Supercomputers

New Approach

- **Density Matrix Renormalization Group (DMRG) Method**
 - Originally introduced by White in 1992
 - Large sequential C++ package is in wide use (quantum physics and quantum chemistry)
 - Elapsed Times: hours to weeks with desktop CPUs
 - No parallel implementation available to date

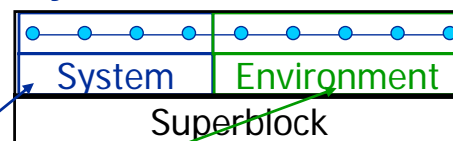
DMRG Algorithm



- **Basic Idea:** Find an appropriate (reduced) basis set describing the ground-state of H with high accuracy

- **Basic Quantities:**

- **Superblock = system & environment**



- **Superblock state (product of system & environment states)**

$$|\psi\rangle = \sum_{ij} \psi_{ij} |i\rangle |j\rangle$$

- **Reduced density matrix (DM): summation over environment states**

$$\rho_{ii'} = \sum_j \psi_{ij}^* \psi_{i'j}$$

- **Eigenstates of DM with largest eigenvalues have most impact on observables!**



DMRG algorithm (finite size; left to right sweep)

1. Diagonalize the reduced DM for a system block of size l and extract the m eigenvectors with largest eigenvalue
2. Construct all relevant operators (system block & environment,...) for a system block of size $l+1$ in the reduced density matrix eigenbasis
3. Form a superblock Hamiltonian from system & environment Hamiltonians plus two single sites
4. Diagonalize the new superblock Hamiltonian



Accuracy depends mainly on m ($m \sim 100 - 10000$)



Implementation

- Start-Up with infinite-size algorithm
- DM diagonalization: LAPACK (dsyev) costs about 5 %
- Superblock diagonalization costs about 90 % (Davidson algorithm)
- Most time-consuming step: Sparse matrix-vector multiply (MVM) in Davidson (costs about 85 %)
- Sparse matrix H is constructed by the transformations of each operator in H :

$$H_{ij;i'j'} = \sum_{\alpha} A_{ii'}^{\alpha} B_{jj'}^{\alpha}$$

Contribution from system block and from environment



Implementation of sparse MVM

- Sparse MVM: Sum over dense matrix-matrix multiplies!

$$\sum_{i'j'} H_{ij;i'j'} \psi_{i'j'} = \sum_{\alpha} \sum_{i'} A_{ii'}^{\alpha} \sum_{j'} B_{jj'}^{\alpha} \psi_{i'j'}$$

- However A and B may contain only a few nonzero elements, e.g. if conservation laws (quantum numbers) have to be obeyed
- To minimize overhead an additional loop (running over nonzero blocks only) is introduced

$$\begin{aligned} H\psi &= \sum_{\alpha} \sum_k (H\psi)_{L(k)}^{\alpha} \\ &= \sum_{\alpha} \sum_k A_k^{\alpha} \psi_{R(k)} [B^T]_k^{\alpha} \end{aligned}$$



Implementation of sparse MVM - pseudocode

$$H\psi = \sum_{\alpha} \sum_k A_k^{\alpha} \psi_{R(k)} [B^T]_k^{\alpha}$$

```
// W: wavevector ; R: result
for (alpha=0; alpha < number_of_hamiltonian_terms; alpha++) {
    term = hamiltonian_terms[alpha];
    for (k=0 ; k < term.number_of_blocks; k++) {
        li = term[k].left_index;
        ri = term[k].right_index;
        temp_matrix = term[k].B.transpose() * W[ri];
        R[li] += term[k].A * temp_matrix;
    }
}
```

Parallel loop !?

Parallel loop !?

Matrix-Matrix-Multiply
(Parallel DGEMM ?!)

Data dependency !





Implementation of parallel sparse MVM – pseudocode (main loop)

```
// W: wavevector ; R: result
#pragma omp parallel private(mymat, li, ri, myid, ics)
{
    myid = omp_get_thread_num();
    mytmat = mm[myid]; // temp thread local matrix

#pragma omp for
    for (ics=0; ics< icsmax; ics++) {

        li = block_array[ics]->left_index;
        ri = block_array[ics]->right_index;

        mytmat = block_array[ics]->B.transpose() * W[ri];

        omp_set_lock(locks[li]);
        R[li] += block_array[ics]->A * mytmat;
        omp_unset_lock(locks[li]);
    }
}
```

Fused (α, k) loop

Protect each block of result vector R with locks

Parallel DMRG: References

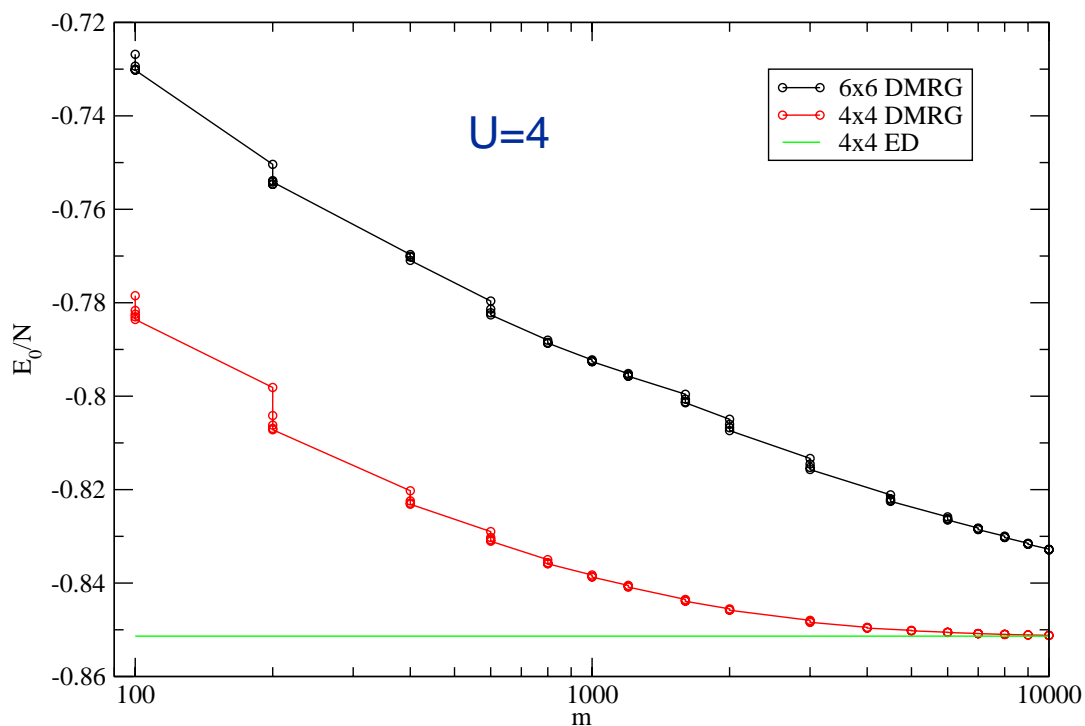


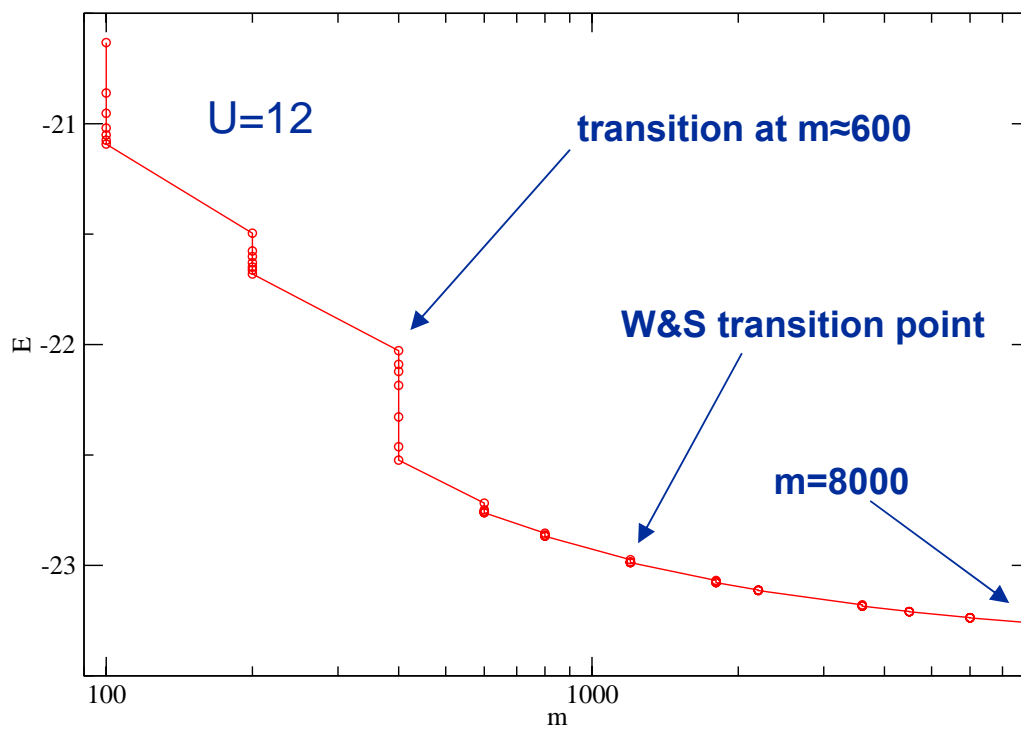
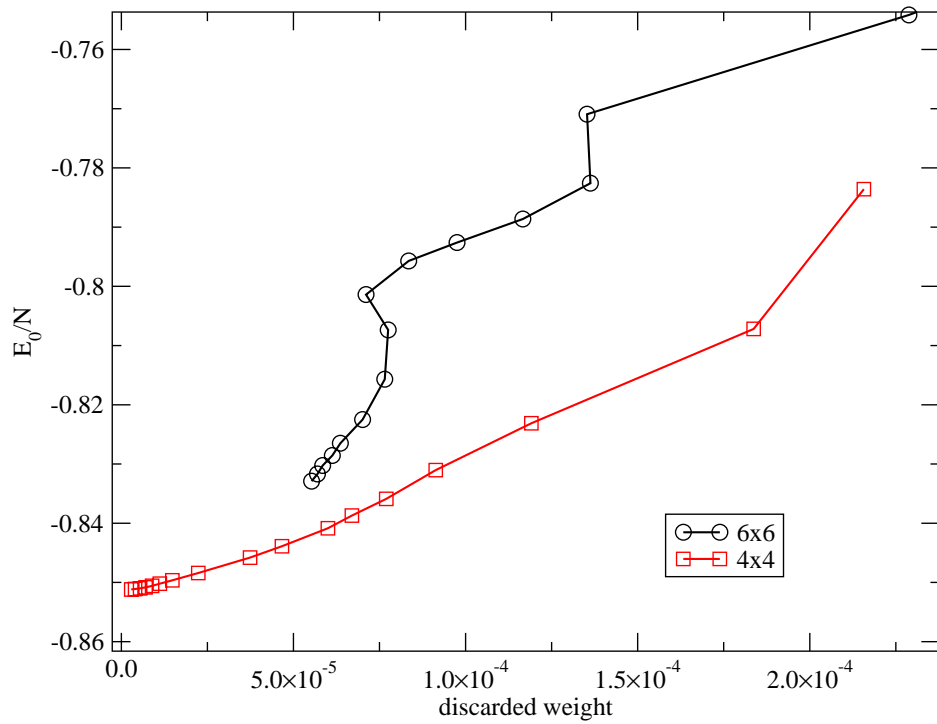
- G. Hager, E. Jeckelmann, H. Fehske, and G. Wellein: *Parallelization Strategies for Density Matrix Renormalization Group Algorithms on Shared-Memory Systems*. J. Comp. Phys. **194**, 795 (2004)
- G. Hager, E. Jeckelmann, H. Fehske, and G. Wellein: *Exact Numerical Treatment of Finite Quantum Systems using Leading-Edge Supercomputers*. To be published in: Proceedings of the International Conference on High Performance Scientific Computing, March 10-14 2003, Hanoi, Vietnam (Springer)

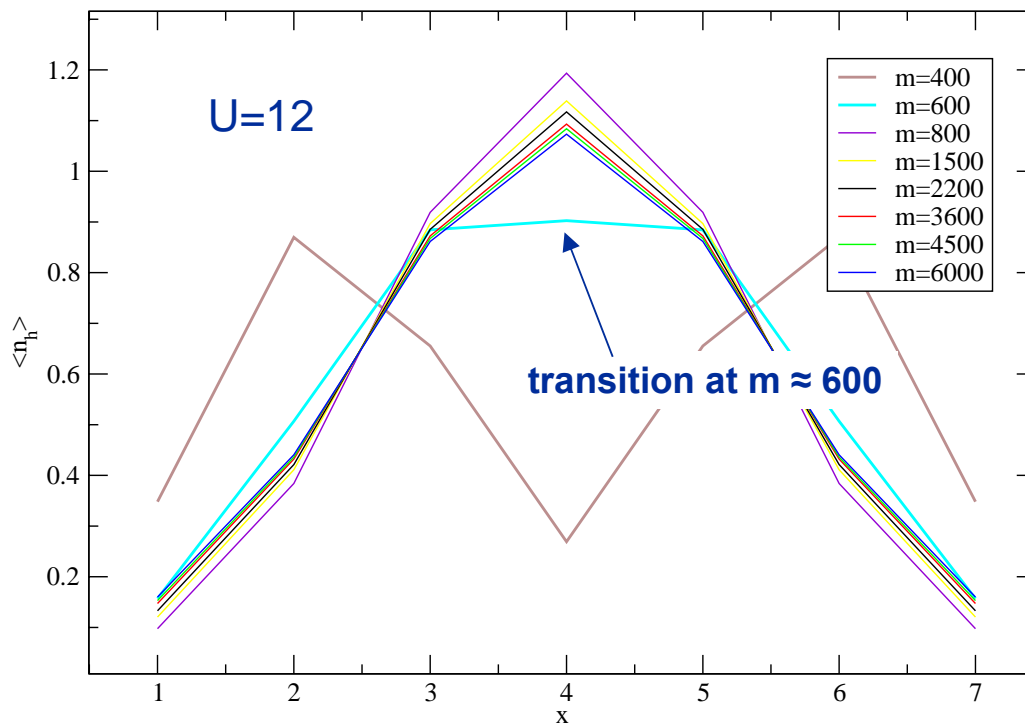
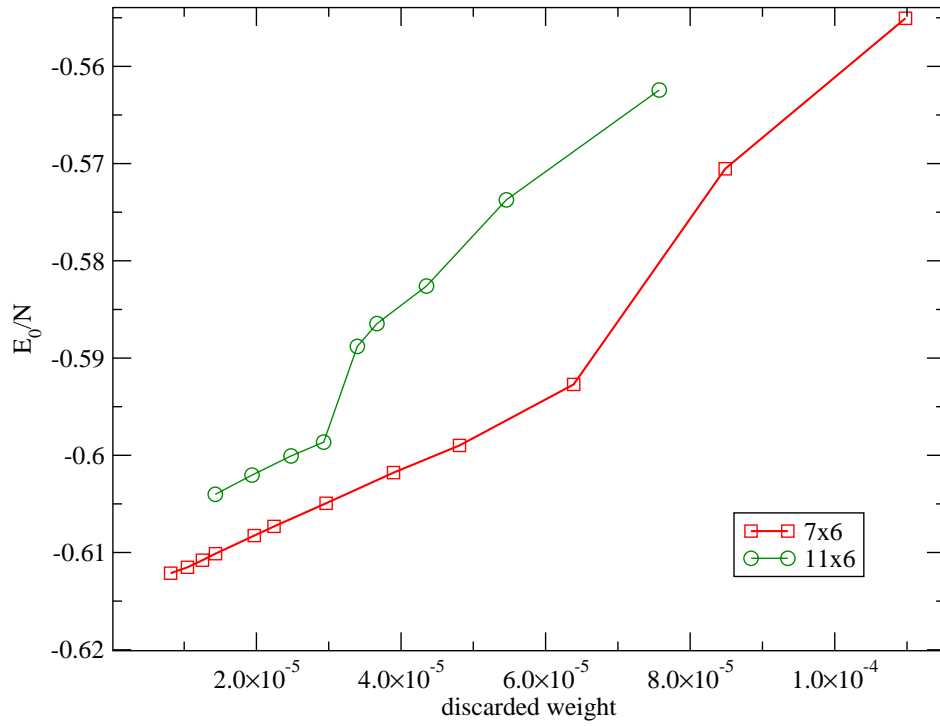


- **Goals**
 - Show capabilities and limits of the parallel DMRG approach
 - Ground-state properties of 4x4 and 6x6 Hubbard systems at half-filling
 - Shed some light on issue of ground-state stripe formation in Hubbard ladders with open BCs in long (leg) direction and closed BCs in short (rung) direction
 - Stripes in ground-state hole density of 7x6, 11x6, 14x6 O_xP with 4, 6 and 8 holes, respectively

Ref.: S. R. White and D. J. Scalapino: *Stripes on a 6-leg Hubbard Ladder*. Phys. Rev. Lett. 91, 136403 (2003)

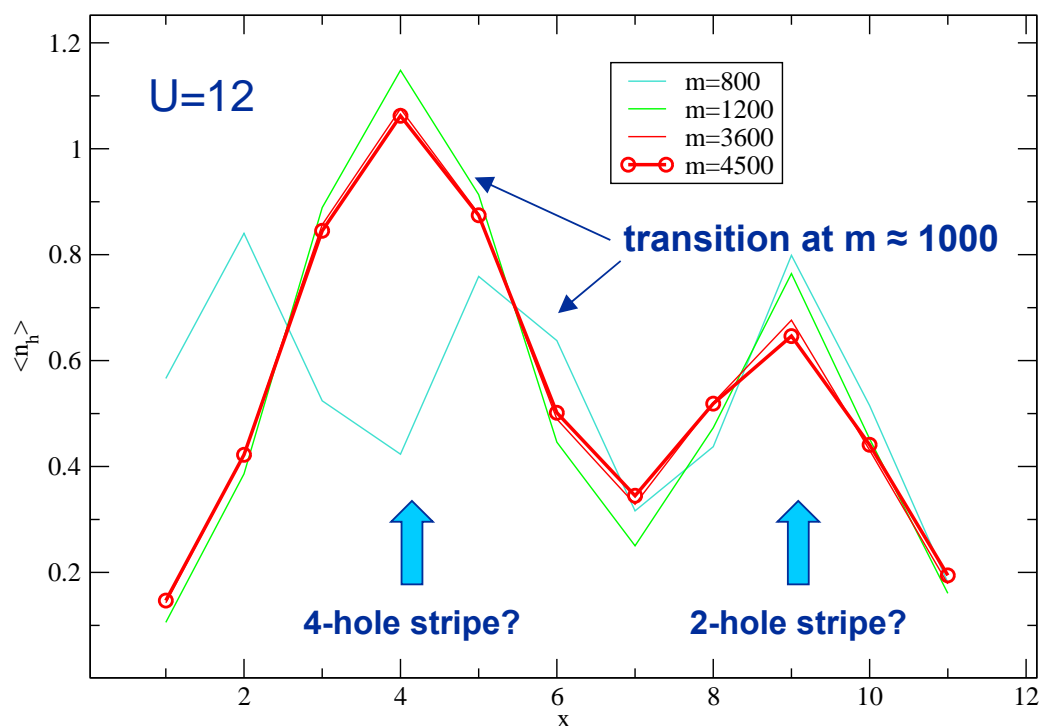




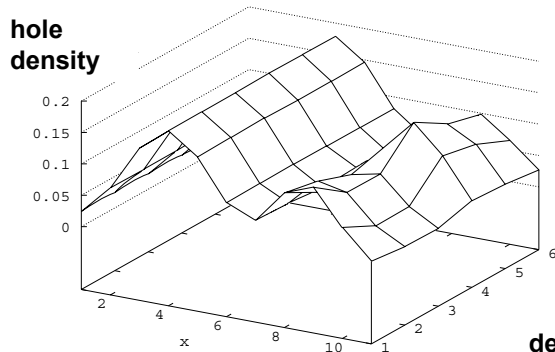




- **Reproduced W&S results for $U \in [3,12]$**
 - using reflection symmetry
 - transition to striped state already at $m \approx 600$
 - about 6 CPU weeks (Power4 1.3 GHz) for getting to $m = 8000$
- **What's next?**
 - Is stripe formation an artifact from the boundaries?
 - Is stripe formation strongly dependent on the length of the ladder?
 - Can we answer those questions by going to larger systems (in x direction) in order to shift the boundaries away from interesting structures?
 - How far can we get with the current DMRG code?



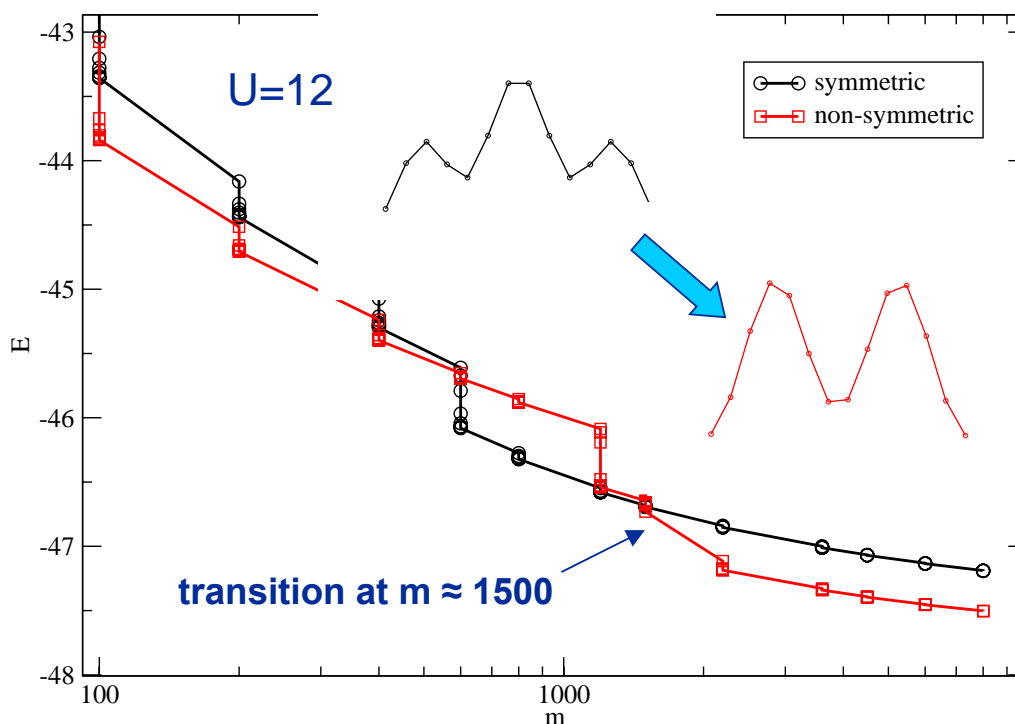
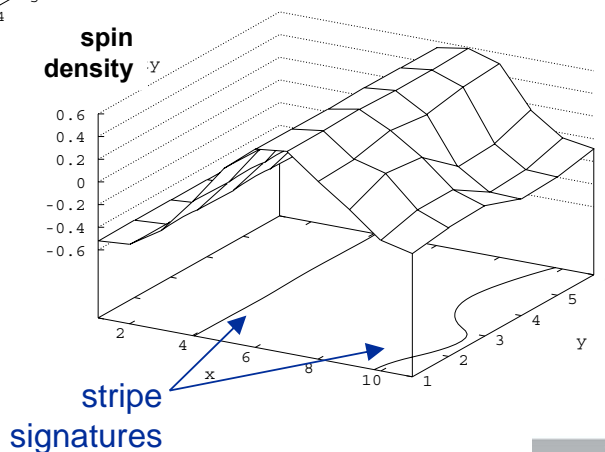
11x6 OxP Hubbard ladder with 6 holes: 2D hole and spin densities

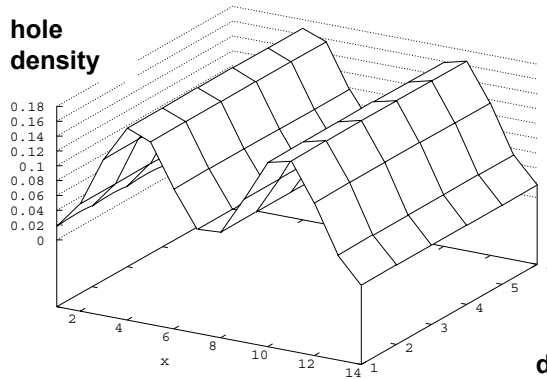


- Hole densities alone are not a reliable signature for stripe formation
- π phase shifts of the magnetization density across the stripe provide additional evidence

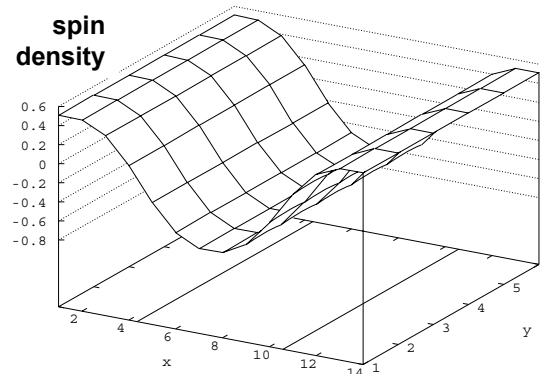
Stripe signatures: Zero crossings of magnetization density (antiferromagnetic!)

$$S_z(x, y)(-1)^{x+y}$$





Solid stripe formation!



Summary (1)



- **Porting & parallelization of existing DMRG code from quantum physics/chemistry:**
 - **Kernel: sparse Matrix-Vector-Multiply (MVM)**
 - **Fusing inner & outer loop allows a scalable OpenMP implementation for MVM routine with a parallel efficiency of 98% for MVM**
 - **Good fraction of peak performance for whole application on modern SMP nodes**
- **Limits even of parallel DMRG show up clearly with periodic 6x6 Hubbard system at half filling**
 - **Convergence expected at $m \approx 10^5$**



- Reproduced 7x6 results by White & Scalapino
- Manageable system sizes for 6-leg OxP Hubbard ladders pushed as far as 21x6
 - Significantly earlier transition to striped state than W&S
 - Strange behaviour at 11x6, clear stripes at 14x6
 - 21x6 still inconclusive (lack of consistent theory)
- Using reflection symmetry is not always feasible
- Transition point to striped state is located at successively larger m with increasing system size
- Solid signatures for convergence are still difficult to establish in DMRG

