

Energy efficiency: A down-to-earth perspective

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Cool Supercomputing BoF @ SC12, Nov 14, 2012



1. The **lifetime** of a typical machine is **constant** (4-6 years)
2. **Energy** costs account for a **significant** fraction of TCO (especially in Europe)
3. Machines are almost **100% utilized**
4. Domain **scientists have no idea about**
 - Performance optimization
 - Connection between performance and power bill *for their jobs*

Straightforward conclusions:

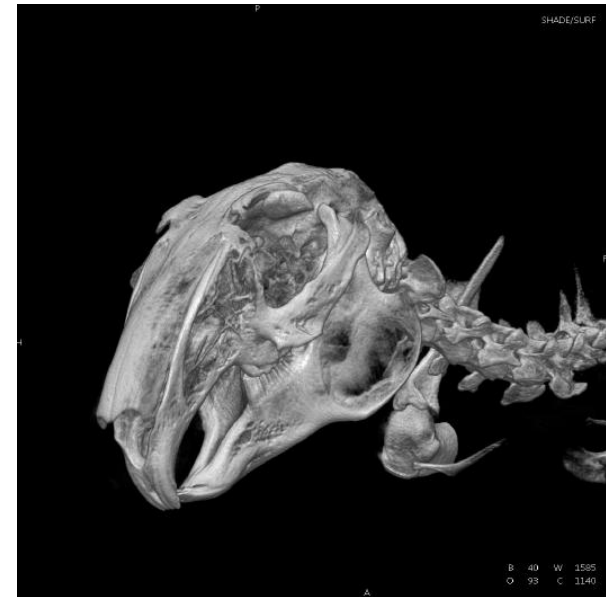
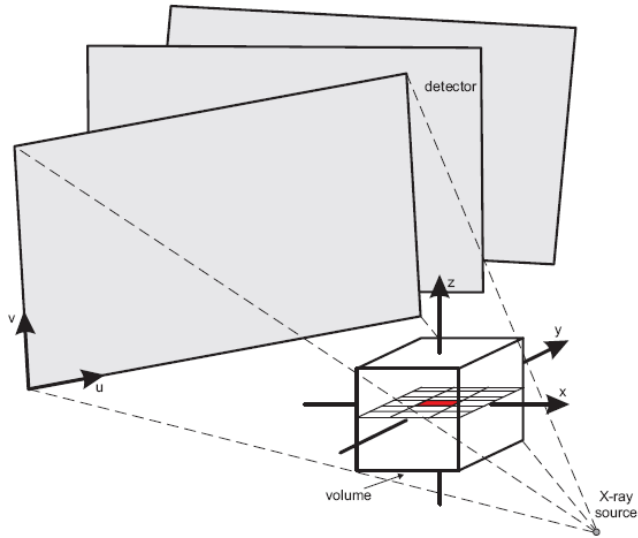
- Install automatic mechanisms to **automagically clock down CPUs** in apps not sensitive to clock speed
- Use “**application slack**” to clock down/power down individual cores



**Application optimization is
the first and easiest way to save energy**

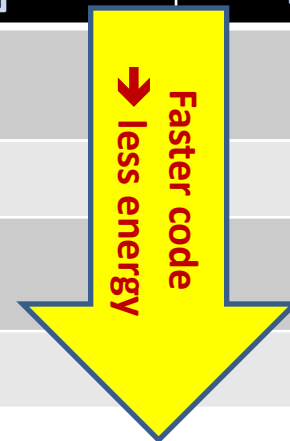
Example:

A medical image reconstruction code on Sandy Bridge



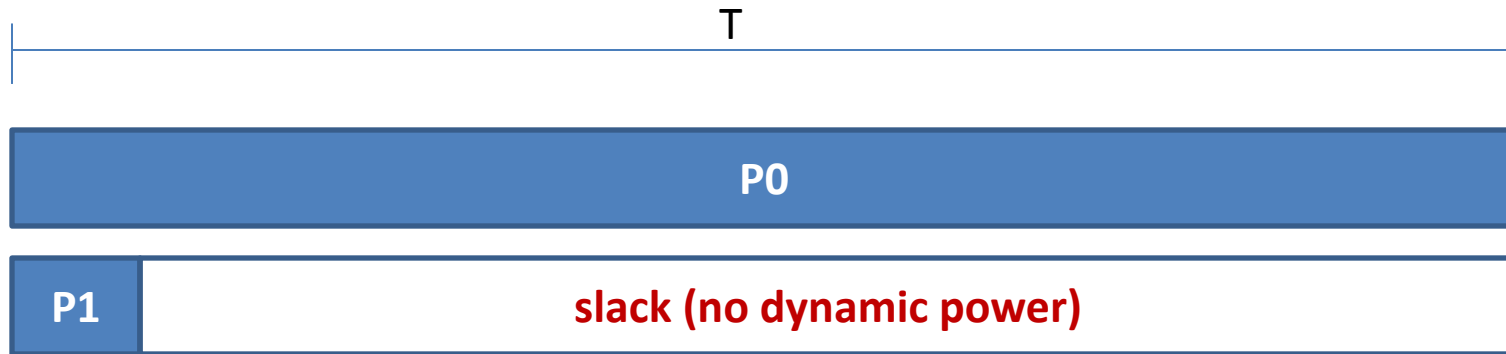
Sandy Bridge EP (8 cores, 2.7 GHz base freq.)

Test case	Runtime [s]	Power [W]	Energy [J]
8 cores, plain C	90.43	90	8110
8 cores, SSE	29.63	93	2750
8 cores (SMT), SSE	22.61	102	2300
8 cores (SMT), AVX	18.42	111	2040

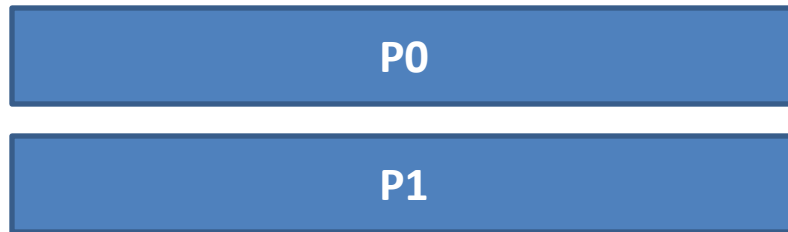




Load imbalance is better removed from the start



Energy to solution: $E_{slack} \approx T \cdot (W_{static} + W_{dyn}) = T \cdot W_{static} + T \cdot W_{dyn}$

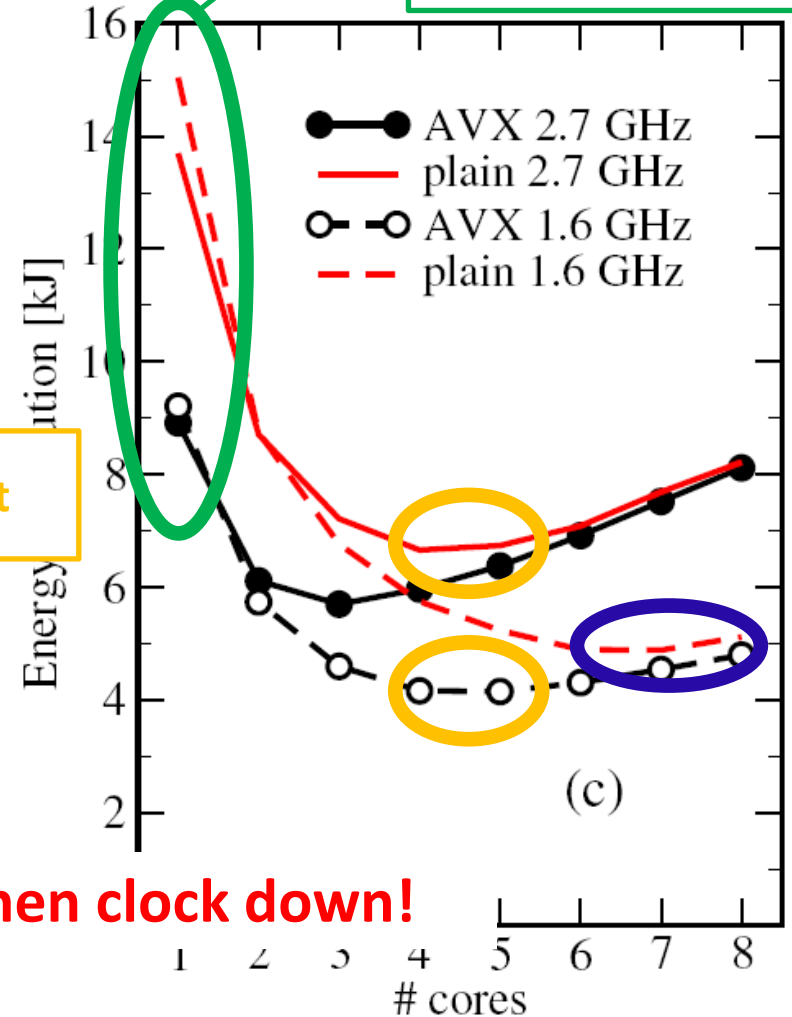
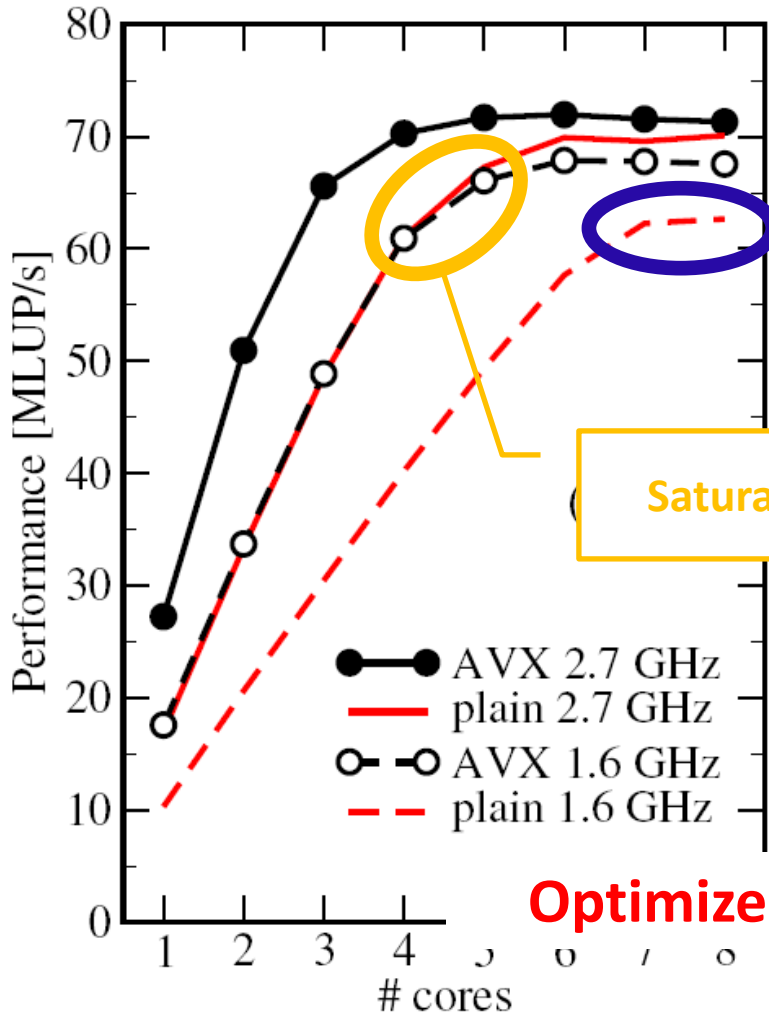


Energy to solution: $E_{opt} \approx \frac{T}{2} \cdot (W_{static} + 2 \cdot W_{dyn}) = \frac{T}{2} \cdot W_{static} + T \cdot W_{dyn}$



Performance and energy to solution of LBM solver

Race-to-idle regime



Optimize first, then clock down!



Low-hanging fruits for power efficiency

- Think about a **“Science per Joule”** metric
- **Remove load imbalance** for better resource utilization
- **Single-core (and then parallel) optimization** for
 - Shorter time to solution
 - Earlier in-socket saturation
- **Train application programmers** to get the fallen fruits themselves (zeroth order)!

And then, if there's time, think about the third order:

- **Power capping**
- **Efficient power distribution**
- **Automatic, profile-guided DVFS**
- ...