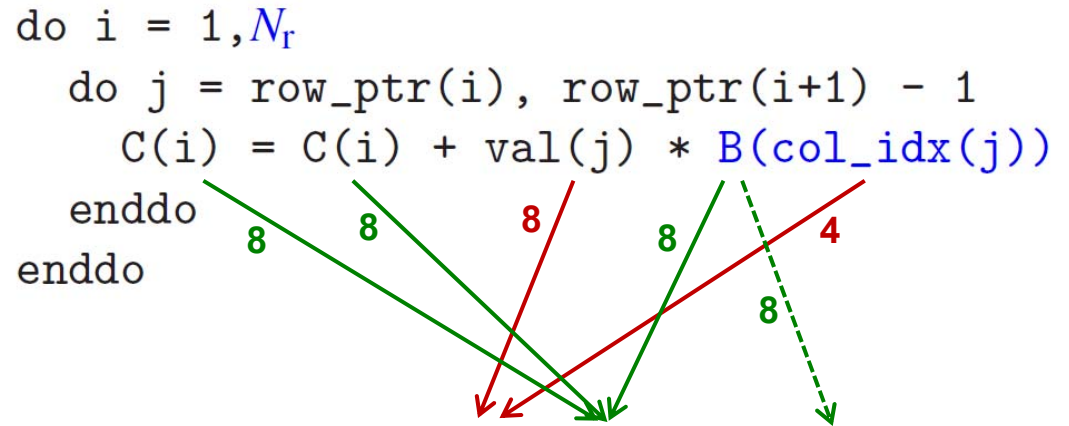


Case study:
Hybrid-parallel sparse MVM (again)

SpMVM node performance model

- Concentrate on **double precision CRS:**



- DP CRS code balance**

- κ quantifies extra traffic for loading RHS more than once

- Predicted Performance = $\text{streamBW}/B_{\text{CRS}}$

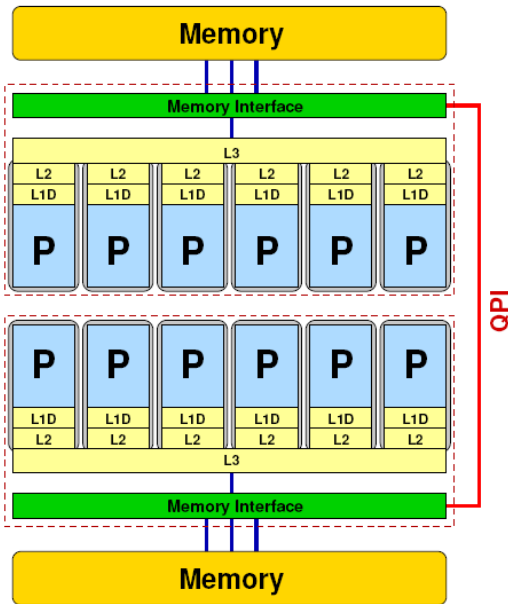
- Determine κ by measuring performance and actual memory BW

$$\begin{aligned}
 B_{\text{CRS}} &= \left(\frac{12 + 24/N_{\text{nzr}} + \kappa}{2} \right) \frac{\text{bytes}}{\text{flop}} \\
 &= \left(6 + \frac{12}{N_{\text{nzr}}} + \frac{\kappa}{2} \right) \frac{\text{bytes}}{\text{flop}} .
 \end{aligned}$$

Test matrices: Sparsity patterns

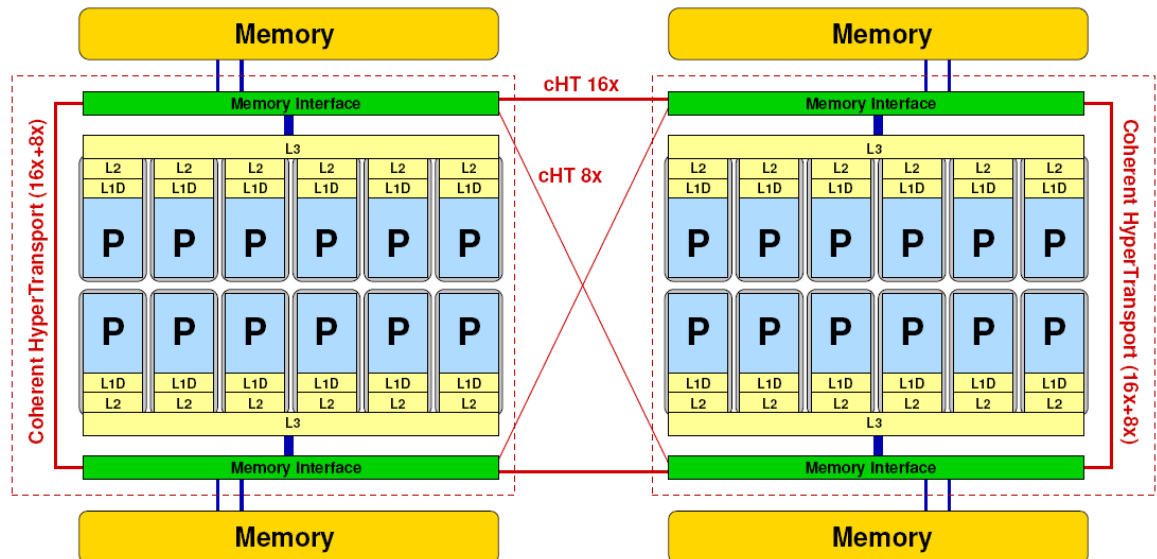
- **Analysis for HMeP matrix on Nehalem EP socket**
 - BW used by spMVM kernel = 18.1 GB/s (as measured by likwid-perfctr)
→ should get ≈ 2.66 Gflop/s spMVM performance
 - Measured spMVM performance = 2.25 Gflop/s
 - Solve $2.25 \text{ Gflop/s} = \text{BW}/B_{\text{CRS}}$ for $\kappa \approx 2.5$
 - 37.5 extra bytes per row
 - RHS is loaded 6 times from memory
 - about 33% of BW goes into RHS
- **Special formats that exploit features of the sparsity pattern are not considered here**
 - Symmetry
 - Dense blocks
 - Subdiagonals (possibly w/ constant entries)

Test systems

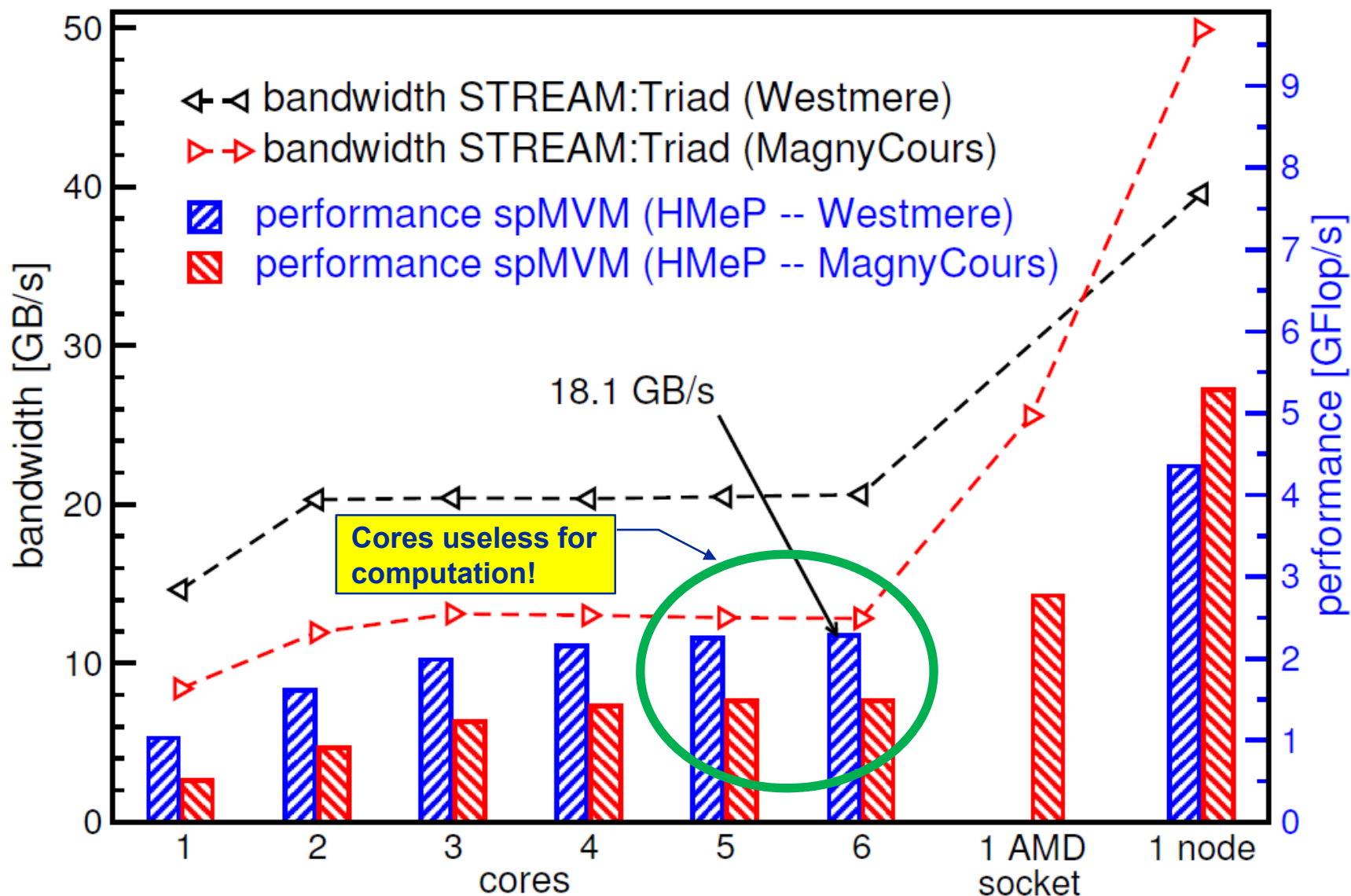


- **Intel Westmere EP (Xeon 5650)**
- **STREAM triad BW (NT stores suppressed, counting write-allocate transfers):**
20.6 GB/s per domain
- **QDR InfiniBand fully nonblocking fat-tree interconnect**

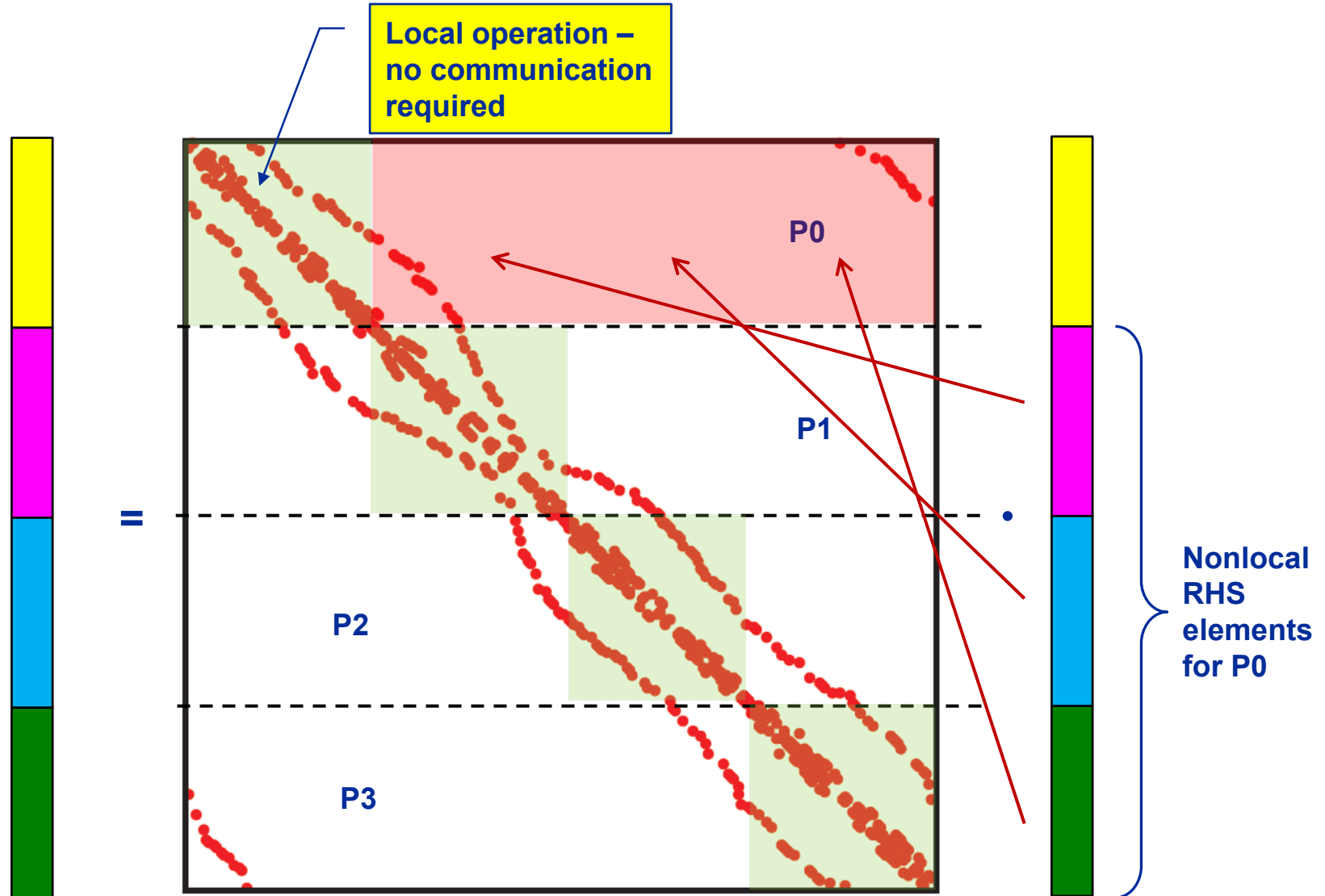
- **AMD Magny Cours (Opteron 6172)**
- **STREAM triad BW:**
12.8 GB/s per domain
- **Cray Gemini interconnect**



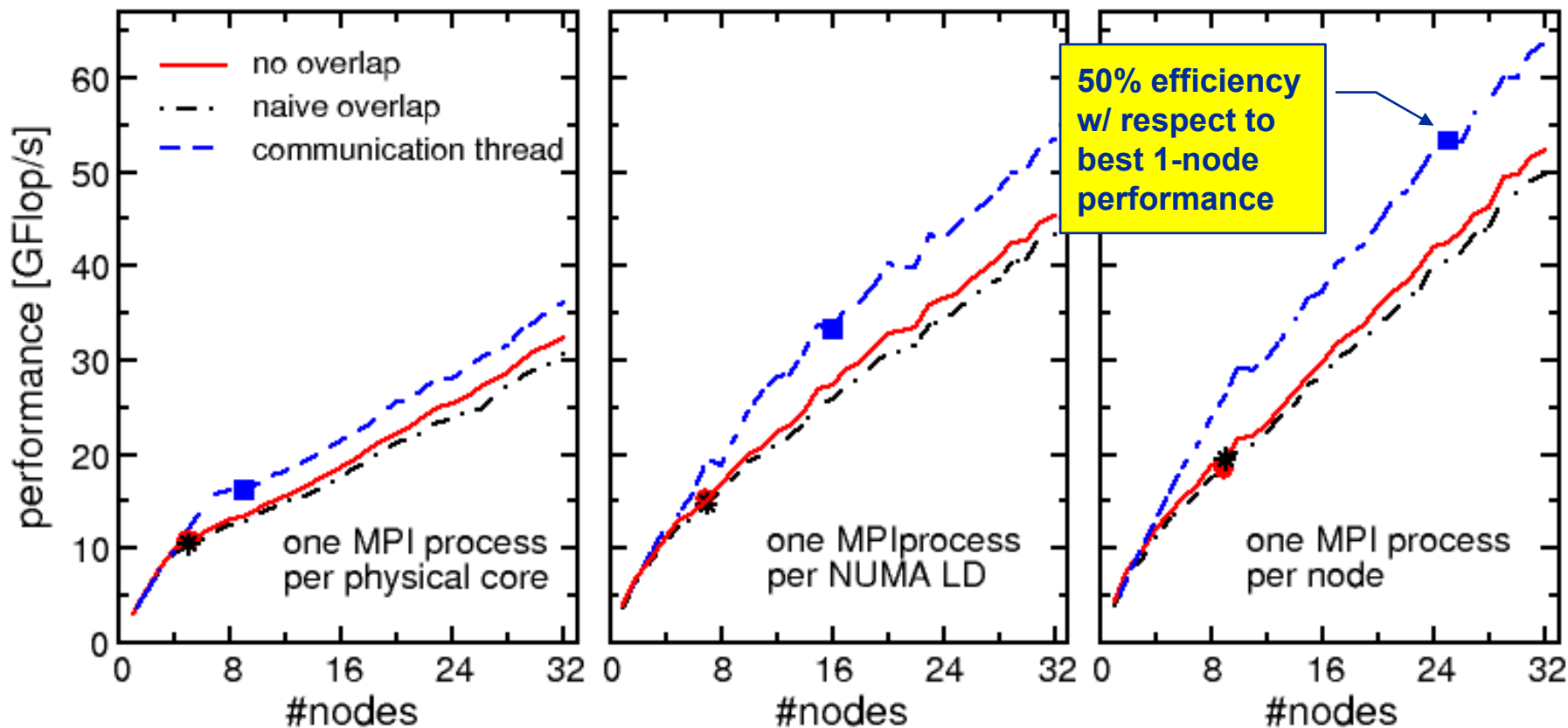
Node-level performance for HMeP: Westmere EP (Xeon 5650) vs. Cray XE6 Magny Cours (Opteron 6172)



Distributed-memory parallelization of spMVM



Results (again)



- **Dominated by communication (and some load imbalance for large #processes)**
- **Comm overlap pays off especially with one process (12 threads) per node**
- **Communication overlap (over-)compensates additional LHS traffic**

Conclusions from the spMVM case

- **We know that**

- the implementation we have
- of the algorithm at hand
- on the machines we use

makes best use of the relevant node resource (memory bandwidth)

- **How do we know?**

- **Performance** measurement (using a stopwatch)
- **Bandwidth** measurement (using a simple tool)
- Along the way we generated some **understanding** about data transfer properties

- **Then we investigated hybrid MPI/OpenMP programming and**

- mitigated load imbalance on the node
- overlapped communication and computation

to finally shift the 50% efficiency point to larger node counts