



Computational Waves in Parallel Programs and Their Impact on Performance Modeling

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SIAM PP22 Minisymposium

Advances in Performance Modeling of Parallel Code (MS51/58)

2022-02-25





Composite analytic performance models and desynchronization in bulk-synchronous barrier-free programs

Composite analytic models

Plausible assumption: $T = T_{exec} + T_{nexec}$



In practice, $T \neq T_{exec} + T_{nexec}$ and it can go in either direction

Initial observation

Two-socket single-core Pentium IV "Prescott" node (2004-ish)

MPI-parallel Lattice-Boltzmann solver timeline view:



Chipset (northbridge)

Memory



→ Spontaneous symmetry breaking, "computational wavefront"
→ Why? Under which conditions? Automatic communication overlap?





Idle waves in parallel programs

Markidis et al. (2015)

Simulator-based analysis

Idle waves perceived as "damped linear waves"

Classical wave equation postulated for continuum description



S. Markidis et al.: *Idle waves in high-performance computing*. Phys. Rev. E **91**(1), 013306 (2015). DOI: <u>10.1103/PhysRevE.91.013306</u>

Research questions

Setting: MPI- or hybrid-parallel bulk-synchronous barrier-free programs

- How do "disturbances" propagate?
 - Injected idle periods
 - Dependence on communication characteristics
- How do idle waves interact with each other, with noise, and with the hardware?
 - Idle wave decay (noise-induced, bottleneck-induced, topology-induced)
- How do computational waves form? Instabilities?
 - Core-bound vs. memory-bound
 - Amplitude of the computational wave?
- Continuum description?







Idle wave propagation speed

Assumptions:

- Scalable code (on ccNUMA domain)
- alternates between execution and communication phases
- has inter-process dependencies via point-to-point communication

Simplest case: Next-neighbor (e.g., halo) communication

$$v_{\text{silent}}^{\text{min}} = 1 \left[\frac{\text{ranks}}{\text{iter}} \right] \times \frac{1}{T_{\text{exec}} + T_{\text{comm}}} \left[\frac{\text{iter}}{\text{s}} \right]$$

Number of communication partners and details of communication grouping influence the speed DOI: <u>10.1007/978-3-030-78713-4_19</u>

Communication topology and idle wave speed

Long-distance point-to-point communication \rightarrow fast idle waves



Idle waves interact nonlinearly

A wave-like description cannot be based on a linear model

 Basis for noiseinduced decay of idle waves



DOI: 10.1109/CLUSTER.2019.8890995

Noise-induced idle wave decay

- System or application noise "eats away" on the idle wave
- Decay rate proportional to integrated noise power
- Statistical details do not matter



Topological idle wave decay

- Topological boundaries (ccNUMA domains, sockets, nodes) cause fine-grained noise which dampens the idle wave
- Highly system dependent
- No decay in homogeneous situation (round-robin placement)



DOI: <u>10.1007/978-3-030-78713-4_19</u>

Formation of computational wavefronts from idle waves

- 2-socket 10-core
- No decay if in nonsaturated regime
- Faster decay with stronger saturation
- Comp. wavefront is the "echo" of the idle wave

DOI: <u>10.1007/978-3-030-50743-5_20</u>



Collectives can be permeable to idle waves

 Some collectives are not necessarily synchronizing

 Many implementations let idle waves pass through







Impact of desynchronization on applications

Application: Chebyshev Filter Diagonalization (ChebFD)

- DOI: <u>10.1007/978-3-030-50743-5_20</u>
- Computes inner eigenvalues of a large sparse matrix
- Blocking optimization: M. Kreutzer, <u>G. H.</u>, D. Ernst, H. Fehske, A.R. Bishop, G. Wellein, DOI: <u>10.1007/978-3-319-92040-5_17</u>
- MPI+OpenMP hybrid, topological insulator matrix, Emmy@RRZE

Computes faster in desynchronized state



Current results

- Instability of bulk-synchronous barrier-free programs is bound to the presence of a resource bottleneck
- Desynchronized bottlenecked programs can exhibit automatic communication/execution overlap via formation of computational wavefronts
- Idle waves can be absorbed by fine-grained system noise
- Idle waves can decay via topological noise caused by inhomogeneous communication characteristics
- Proof that noise statistics is largely irrelevant for idle wave decay rate
- Analytic model for idle wave velocity w.r.t. communication topology and characteristics
- Experimental evidence that MPI collectives can be transparent to idle waves

Future directions

- Development of a comprehensive, bottleneck-aware simulator framework for message-passing programs
 - Analytic description of decaying wave for bottleneck-triggered decay
 - Bottlenecks other than memory bandwidth
 - Analytic understanding of computational wave amplitude w.r.t. communication characteristics and bottleneck saturation
- **Markov States and Sta**
- Physical model for coupled processes (Kuramoto-like)

$$\dot{\theta_i} = \omega_i + \alpha \sum_j T_{ij} V(\theta_j - \theta_i)$$

 Continuum description of parallel system as a nonlinear (dissipative?) medium



Thank you.



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